

Unbounded Orbits for Outer Billiards

Richard Evan Schwartz *

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Abstract

The question of B.H. Neumann, which dates back to the 1950s, asks if there exists an outer billiards system with an unbounded orbit. We prove that outer billiards for the Penrose kite, the convex quadrilateral from the Penrose tiling, has an unbounded orbit. We also analyze some finer properties of the orbit structure, and in particular produce an uncountable family of unbounded orbits. Our methods relate outer billiards on the Penrose kite to polygon exchange maps, arithmetic dynamics, and self-similar tilings.

1 Introduction

1.1 History of the Problem

Outer billiards is a basic dynamical system which serves as a toy model for celestial mechanics. See Sergei Tabachnikov's book [T], and also the survey [DT], for an exposition of the subject and many references.

To define an outer billiards system, one starts with a bounded convex set $S \subset \mathbf{R}^2$ and considers a point $x_0 \in \mathbf{R}^2 - S$. One defines x_1 to be the point such that the segment $\overline{x_0x_1}$ is tangent to S at its midpoint and S lies to the right of the ray $\overrightarrow{x_0x_1}$. (See Figure 1.1 below.) The point x_1 is not well-defined if $\overline{x_0x_1}$ is tangent to S along a segment. This will inevitably happen sometimes when S is a polygon. Nonetheless, the outer billiards construction is almost everywhere well defined. The iteration $x_0 \rightarrow x_1 \rightarrow x_2 \dots$ is called the *forwards outer billiards orbit* of x_0 . The backwards orbit is defined similarly.

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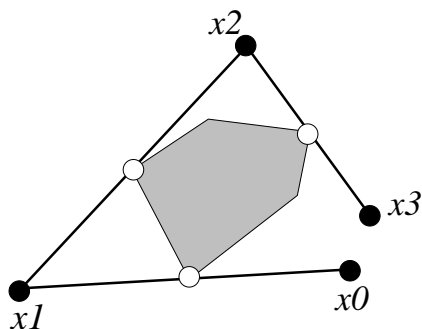


Figure 1.1: Outer Billiards

B.H. Neumann ¹ introduced outer billiards during some lectures for popular audiences given in the 1950s. See, e.g. [N]. J. Moser popularized the construction in the 1970s. Moser [M, p. 11] attributes the following question to Neumann *circa* 1960, though it is sometimes called *Moser's Question*.

Question: *Is there an outer billiards system with an unbounded orbit?*

There have been several results related to this question.

- Moser [M] sketches a proof, inspired by K.A.M. theory, that outer billiards on S has all bounded orbits provided that ∂S is at least C^6 smooth and positively curved. R. Douady gives a complete proof in his thesis, [D]. See [B] for related work.
- In [VS], [Ko], and (later, but with different methods) [GS], it is proved that outer billiards on a *quasirational polygon* has all orbits bounded. This class of polygons includes polygons with rational vertices and also regular polygons. In the rational case, all defined orbits are periodic.
- Tabachnikov analyzes the outer billiards system for the regular pentagon and shows that there are some non-periodic (but bounded) orbits. See [T, p 158] and the references there.
- Genin [G] shows that all orbits are bounded for the outer billiards systems associated to trapezoids. He also makes a brief numerical study of a particular irrational kite based on the square root of 2, observes possibly unbounded orbits, and indeed conjectures that this is the case.

¹My information on this comes from 1999 email correspondence between Bernhard Neumann and Keith Burns, and also from Bernhard's son Walter.

1.2 The Main Result

The main goal of this paper is to prove:

Theorem 1.1 *Outer billiards on the Penrose kite has an unbounded orbit. In fact, both the forwards and backwards orbits of the point p shown in Figure 1.2 are entirely defined and unbounded.*

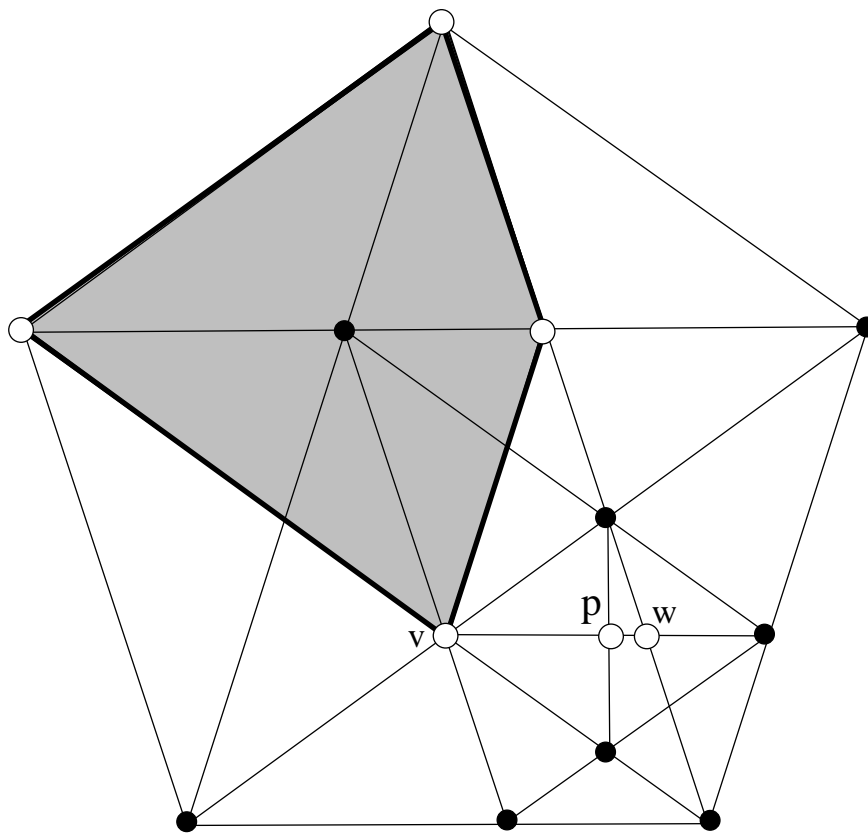


Figure 1.2: The Penrose Kite

The *Penrose kite* is the convex quadrilateral that appears in the Penrose tiling. (In general, a *kite* is a convex quadrilateral with bilateral symmetry.) Figure 1.2 shows a classic construction of the Penrose kite—the shaded figure—based on a regular pentagon. The additional lines show how the point p is constructed. The significance of the points v and w will be explained in Theorem 1.2 below. In §2.1 we will give more traditional coordinates for the objects of interest to us.

1.3 Outline of the Proof

We will give a rigorous computer-assisted proof of Theorem 1.1. We think that our proof gets close to the conceptual core of what is going on, but we need a lot of computation to make it go. Here are the main ideas. Let Υ denote the square of the outer billiards map.

1. We replace the Penrose kite by an affinely equivalent kite S whose vertices lie in the ring $\mathbf{Z}[\phi]$, where ϕ is the golden ratio. We show that the outer billiards map (and in particular Υ) is entirely defined on a set $\mathcal{C}(\pm)$, consisting of certain points whose first coordinates are positive and lie in $\frac{1}{2}\mathbf{Z}[\phi]$ and whose second coordinates are ± 1 . See Figure 2.1. Let $\Upsilon_R : \mathcal{C}(\pm) \rightarrow \mathcal{C}(\pm)$ be the first return map of Υ .
2. Forgetting about the y -coordinate (which is always ± 1) we identify $\mathcal{C}(\pm)$ with the set of vertices in $\mathbf{Z}^2 \cap H$, where $H \subset \mathbf{R}^2$ is a certain halfplane. We then encode the dynamics of Υ_R by a graph $\Gamma \subset H$. The vertices of Γ lie in $\mathbf{Z}^2 \cap H$ and the edges are short lattice vectors. We call Γ the *arithmetic graph*. See Figures 2.2 and 2.3 for pictures.
3. The structure of Γ is controlled by a certain partition \mathcal{P} of the square torus \mathbf{T}^2 into 26 convex polygons, and an associated dynamical system akin to a *polygon exchange map*. See Figure 2.5. This structural result, which we call the *Arithmetic Graph Lemma*, is the central technical result in the paper.
4. The dynamical process described in Item 3 is compatible with a kind of multi-valued contraction, defined on various simply connected subsets of \mathbf{T}^2 . The graph of this correspondence is an irrationally embedded complex line sitting inside $\mathbf{T}^2 \times \mathbf{T}^2$. Rick Kenyon tells me that this picture is essentially the same as what one sees in the *cut and project* method from the theory of quasi-crystals.
5. The compatibility discussed in Item 4 forces Γ to behave like an aperiodic tiling with an inflation rule. Compare [Ke]. That is, when we dilate Γ about the origin by ϕ^3 we find that the dilated image is very closely shadowed by the original image. This structure forces the connected component Γ_0 of Γ containing the origin to travel unboundedly far away from ∂H , and this translates into the unboundedness of the orbit of our point p shown in Figure 1.2.

1.4 Orbit Structure

Our proof of Theorem 1.1 gives us information about the fine orbit structure of outer billiards on the Penrose kite. We will see (Lemma 2.5) that the Euclidean norm of the n th point of $O_+(p)$ is a proper function of n . Here $O_+(p)$ is the forward orbit of p . (A function $f : \mathbf{N} \rightarrow \mathbf{N}$ is *proper* if $f^{-1}[1, n]$ is bounded for all $n \in \mathbf{N}$.) In contrast, the backwards orbit $O_-(p)$ returns densely to a certain Cantor set.

Given a horizontal interval $I \subset \mathbf{R}^2$ and some $\lambda \in (0, 1)$ let $C(I, \lambda) \subset I$ denote the (Cantor set) limit set of the semigroup generated by the two contractions of strength λ that map I into itself and fix an endpoint of I . We say that a *gap* point of $C = C(\lambda, I)$ is an endpoint of any component of $I - C$. We let C^* denote C minus its countably many gap points.

Let γ_0 (respectively γ_1) be the similarity of strength $-\lambda$ (reversing orientation on I) that maps $C(\lambda, I)$ to its own right (respectively left) half. Let \mathbf{Z}_2 denote the 2-adic integers. There is a unique homeomorphism $\theta_2 : \mathbf{Z}_2 \rightarrow C$ that conjugates γ_j to the map $x \rightarrow 2x + j$. Let p, v, w be as in Figure 1.2. We have set things up so that $\theta_2(0) = p$ when $I = [v, w]$ and $\lambda = \phi^{-3}$.

Theorem 1.2 *Let $C = C([v, w], \phi^{-3})$, where v and w are as in Figure 1.2 and ϕ is the golden ratio. The forwards and backwards orbits of every point of C^* are defined and unbounded.*

- *If $x \in C^* - \theta_2(0)$ then the Υ -forwards orbit of x first returns to C^* as x_- , such that $\theta_2^{-1}(x_-) = \theta_2^{-1}(x) - 1$. The number of iterates between x and x_- , as well as the maximum Euclidean norm of such an iterate, is a proper function of $1/\|x - \theta_2(0)\|$.*
- *If $x \in C^* - \theta_2(-1)$ then the Υ -backwards orbit of x first returns to C^* as x_+ , such that $\theta_2^{-1}(x_+) = \theta_2^{-1}(x) + 1$. The number of iterates between x and x_+ , as well as the maximum Euclidean norm of such an iterate, is a proper function of $1/\|x - \theta_2(-1)\|$.*

In the two items, we mean to consider just the even iterates in the orbits. Again, Υ is the square of the outer billiards map. Theorem 1.2 immediately implies that there are uncountably many unbounded orbits of the outer billiards map on the Penrose kite with the following wild behavior: If V is any neighborhood of the vertex v and U is any neighborhood of ∞ , then both the forwards and backwards orbits oscillate between U and V infinitely often.

1.5 Discussion

Here are some remarks on the origins of Theorem 1.1. Let S' be the Penrose kite. It appears that $\mathbf{R}^2 - S' = A \cup B \cup C$ where

- A is a dynamically invariant union of finite sided polygons. All the orbits in a polygon are periodic with the same combinatorial type.
- B is a countable union of line segments consisting of the points on which the outer billiard map is undefined. B is the so-called *discontinuity set*.
- C is a fractal set consisting entirely of unbounded orbits.

Tabachnikov develops a similar picture for the regular pentagon, except that his region C consists of non-periodic but bounded orbits. The general regular N -gon seems to have a similar kind of structure, though nobody has yet made a detailed study. Tabachnikov has a beautiful picture of the case $N = 7$ on the cover of his book [T]. Inspired by Tabachnikov's picture, I designed a computer program, *Billiard King*,² which draws these special sets for kites and explores their structure.

When the kite has rational vertices, C is empty and A is a locally finite tiling. I searched³ through the parameter space of rational kites for examples where A featured small tiles having widely ranging orbits. Eventually I considered kites having vertices with Fibonacci number coordinates, and this led to the Penrose kite.

I hope to find purely conceptual proofs for the results in this paper, but my first goal is just to establish them as true statements. Many people do not like computer-aided proofs, so I would like to say several things in favor of the proof I have given. First of all, it is the best I could do and there are no other proofs for results like these. Second, the proof is not *just* a calculation—there are plenty of concepts in it. Finally, I was able to check essentially all the details in the proof using *Billiard King*, so this proof has a lot of computational safeguards that one might not see in a traditional proof.

I tried as hard as possible to write a proof that is independent from *Billiard King*, but still the reader of this paper would get a much greater appreciation for what is going on by learning to use *Billiard King*. A few minutes playing with *Billiard King* is worth hours of reading the paper.

²One can download this Java program from my website: www.math.brown.edu/~res

³Had I known earlier about Genin's numerical study, mentioned above, I perhaps would have saved time.

1.6 Organization of the Paper

Part 1: (§2-5) In this part we prove all our main results modulo the Arithmetic Graph Lemma. (See Item 3 of §1.3.) In §2 we reduce Theorem 1.1 to the statement that Γ_0 , the component of the arithmetic graph of interest to us, admits what we call an *inflation structure*. Essentially this means that certain smallish subsets (which we call *genes*) of Γ_0 are, when dilated by ϕ^3 , closely shadowed by other subsets of Γ_0 . In §3 we tie the existence of an inflation structure to the dynamical behavior of the torus partition guaranteed by the Arithmetic Graph Lemma, and thereby reduce the problem to a finite calculation with integer arithmetic. In §4 we explain how we perform the calculation. In §5, we prove Theorem 1.2 by taking a close look at the specifics of our inflation structure.

Part 2: (§6) In this part, we prove the Arithmetic Graph Lemma. To this end, we factor the return map Υ_R (from Item 2 of §1.3) as the product of 8 simpler maps, which we call *strip maps*. (Actually, the decomposition involves a 9th map as well. See Equation 32 for a precise statement.) We then show how each strip map actually is compatible with a certain embedding of $\mathbf{R}^2 - S$ as a dense subspace of the 4-torus. Each strip map extends to act as a piecewise affine transformation of the 4-torus. We then embed the dynamics of Υ_R as a 2-dimensional geodesic slice of this 4-dimensional dynamical system. The Arithmetic Graph Lemma is a consequence of this structure and some additional integer arithmetic calculations.

Part 3: (§7-8) In §7 we describe our calculations using pseudo-code, in enough detail that the interested reader should be able to reproduce them. In §8 we include the data used in our calculations. All the calculations are implemented in Billiard King, a Java program. Billiard King is a massive program, but we have placed the smallish number of routines actually relevant to the proof in separate files so that they are easier to survey.

1.7 Acknowledgements

I thank Jeff Brock, Keith Burns, Peter Doyle, David Dumas, Eugene Gutkin, Pat Hooper, Richard Kent, Rick Kenyon, Curt McMullen, and Steve Miller for helpful and interesting discussions related to this work. I especially thank Sergei Tabachnikov for all his help and encouragement.

2 The Proof in Broad Strokes

2.1 An Affinely Equivalent Shape

The Penrose kite is affinely equivalent to the quadrilateral with coordinates

$$(0, 1); \quad (-1, 0); \quad (0, -1); \quad (A, 0); \quad A = \phi^{-3} \quad (1)$$

where ϕ is the golden ratio. The affine equivalence maps the point p in Figure 1.2 to the point

$$(\phi^{-2}, -1). \quad (2)$$

To clarify the logic of our argument, it is useful to consider a general value of $A \in (0, 1)$ for the moment. We define $T : \mathbf{Z}^2 \rightarrow \mathbf{R}$ via the formula

$$T(x, y) = 2Ax + 2y + \frac{1 - A}{2}. \quad (3)$$

The point in Equation 2 is $(T(0, 0), -1)$ when $A = \phi^{-3}$.

Lemma 2.1 *The outer billiards orbit of any point in the set*

$$T(\mathbf{Z}^2) \times \{\pm 1\}$$

is entirely defined, both forwards and backwards. In particular, the entire orbit of the point in Equation 2 is defined.

Proof: Let L denote the family of horizontal lines in \mathbf{R}^2 whose y -coordinates are odd integers. The outer billiards map preserves L . The only points where the first iterate of the outer billiards map is undefined are points of the form $l \cap e$, where l is a line of L and e is a line extending an edge of our kite. One can check easily, given Equation 1, that all such points have first coordinates of the form $m + An$, where $m, n \in \mathbf{Z}$. On the other hand, no point of $T(\mathbf{Z}^2) \times \{\pm 1\}$ has this form, and no iterate of such a point has this form. ♠

Let Υ denote the square of the outer billiards map. Let $\mathcal{C} = T(\mathbf{Z}^2) \times \mathbf{Z}_{\text{odd}}$, where \mathbf{Z}_{odd} is the set of odd integers. The vector $\Upsilon(x) - x$ is always twice the difference between two of the vertices of our shape S . Given Equation 1.1, we see that the first coordinate of $\Upsilon(x) - x$ always has the form $2m + 2nA$ where m and n are integers. The second coordinate is always an even integer. Hence Υ is entirely defined on \mathcal{C} and preserves this set.

2.2 The Arithmetic Graph

Let

$$\mathcal{C}(\pm) = (T(\mathbf{Z}^2) \cap \mathbf{R}_+) \times \{\pm 1\}, \quad (4)$$

where T is as in Equation 3, and $A = \phi^{-3}$. (Henceforth we take $A = \phi^{-3}$.) The set $\mathcal{C}(\pm)$ is dense in the union of two rays starting at $(0, \pm 1)$ and parallel to $(1, 0)$. The point in Equation 2 belongs to $\mathcal{C}(-)$.



Figure 2.1: The objects S and $\mathcal{C}(\pm)$.

Υ does not preserve $\mathcal{C}(\pm)$, but we have ⁴ the first return map:

$$\Upsilon_R : \mathcal{C}(\pm) \rightarrow \mathcal{C}(\pm). \quad (5)$$

Our idea is to encode the structure of Υ_R graphically. We join $x_1, x_2 \in \mathbf{Z}^2$ by a segment iff $T(x_j) > 0$ for $j = 1, 2$, and there are choices $\epsilon_1, \epsilon_2 \in \{-1, 1\}$ such that

$$\Upsilon_R(T(x_1), \epsilon_1) = (T(x_2), \epsilon_2). \quad (6)$$

There is a subtlety in our definition, caused by the asymmetric roles played by x_1 and x_2 in the construction. One might worry that this asymmetry could lead to an inconsistency, whereby we are told to join x_1, x_2 by an edge, but then told not to join x_2, x_1 by an edge! However, we observe that reflection in the X -axis interchanges $\mathcal{C}(+)$ and $\mathcal{C}(-)$ and conjugates the outer billiards map to its inverse. Therefore

$$\Upsilon_R(T(x_1), \epsilon_1) = (T(x_2), \epsilon_2) \iff \Upsilon_R(T(x_2), -\epsilon_1) = (T(x_1), -\epsilon_2).$$

Hence, our definition is consistent.

We let $\Gamma \subset H$ denote the graph resulting from our construction. Here $H = T^{-1}(\mathbf{R}_+) \subset \mathbf{R}^2$ is an open halfplane containing Γ . We call Γ the *arithmetic graph*.

Figure 2.2 shows a small portion of Γ . The dot is $(0, 0)$. The component Γ_0 containing $(0, 0)$ is drawn in black. The grid indicates \mathbf{Z}^2 . The black line running along the bottom is ∂H .

⁴A “runway” like the one in Figure 2.1, as well as a map somewhat like Υ_R , is also considered in [GS].

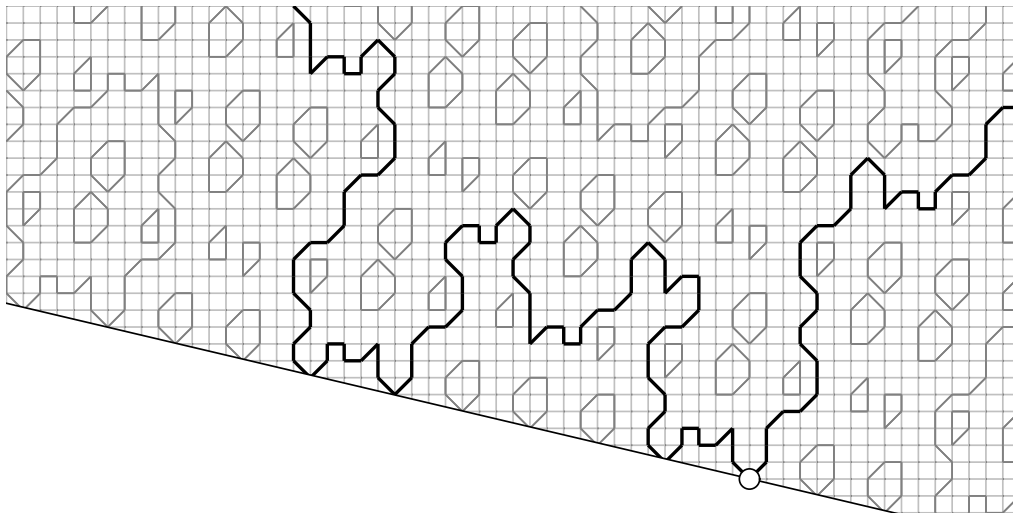


Figure 2.2: Part of the arithmetic graph

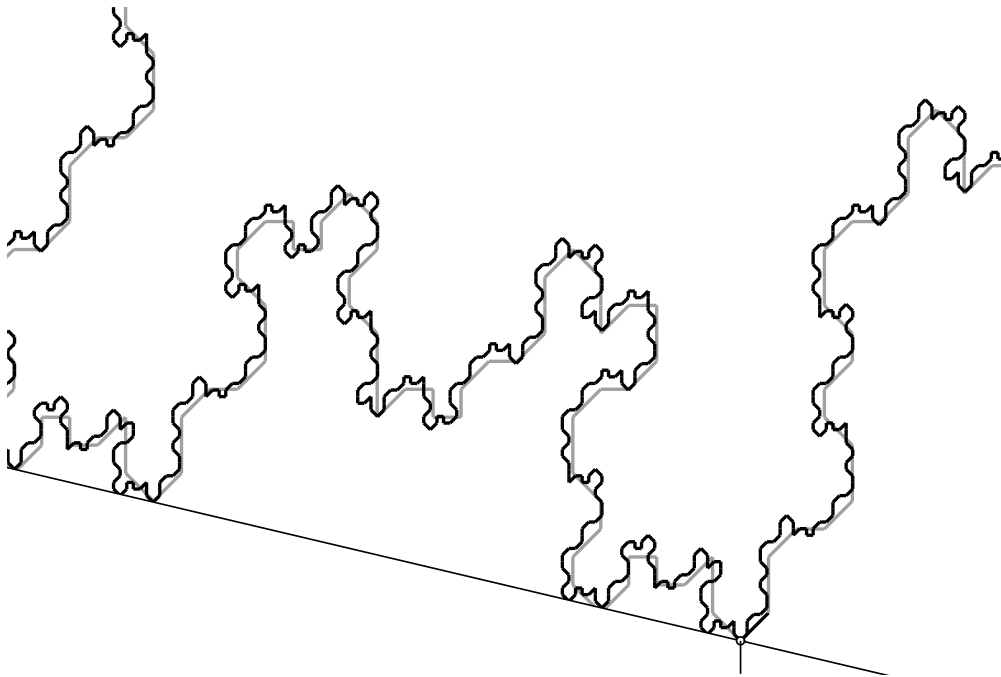


Figure 2.3: More of the component Γ_0 .

Figure 2.3 shows more of Γ_0 , again drawn in black. The origin is denoted by a little vertical line segment touching ∂H at its top endpoint. We have erased the other components and deleted the grid, to get a clearer picture.

(The reader should use Billiard King to see really great pictures of Γ .) The curve Γ_0 , and indeed all of Γ , behaves like the self-similar inflationary tilings studied in [Ke]. One might call Γ a “large-scale fractal”.

Here is what we mean by *inflationary*: In Figure 2.3, there is also a grey curve running alongside Γ_0 . This grey curve is the dilated image $\phi^3\Gamma_0$. In other words, we dilate Γ_0 by ϕ^3 (about the origin), color it grey, and superimpose it on the original picture. From what we can see of the picture, it looks like Γ_0 and $\phi^3\Gamma_0$ closely follow each other. One might say that Γ_0 is *quasi-invariant* under a dilation. If this is true—and we will prove it below—then both ends of Γ_0 must exit every tubular neighborhood of ∂H . (Below we formulate this principle precisely.) Theorem 1.1 follows immediately from the fact that both ends of Γ_0 exit every tubular neighborhood of ∂H .

2.3 The Arithmetic Graph Lemma

Let $\mathbf{T}^2 = (\mathbf{R}/\mathbf{Z})^2$ be the square torus. Given $p \in \mathbf{R}^2$ let $[p]$ denote the projection to \mathbf{T}^2 . We define $\Psi : \mathbf{Z}^2 \rightarrow \mathbf{T}^2$ with the equation

$$\Psi(x, y) = \left[\left(\frac{T(x, y)}{2\phi}, \frac{T(x, y)}{2} \right) \right] = \left[\left(\phi^{-4}x + \phi^{-1}y, \phi^{-3}x \right) + \frac{1}{2}(\phi^{-3}, \phi^{-2}) \right]. \quad (7)$$

Here T is the map from Equation 3. The second equation is a direct calculation, which we omit. $\Psi(\mathbf{Z}^2)$ is dense in \mathbf{T}^2 .

Given $v \in \mathbf{Z}^2 \cap H$ we define the *local type* of v to be the translation equivalence class of the union of edges of Γ emanating from v . It turns out that there are 16 types (including the type where no edges emanate from v) but we prefer to label these 16 types by the integers 1, ..., 26 according to Figure 2.4. Most of these types can be seen in Figures 2.2 and 2.3.

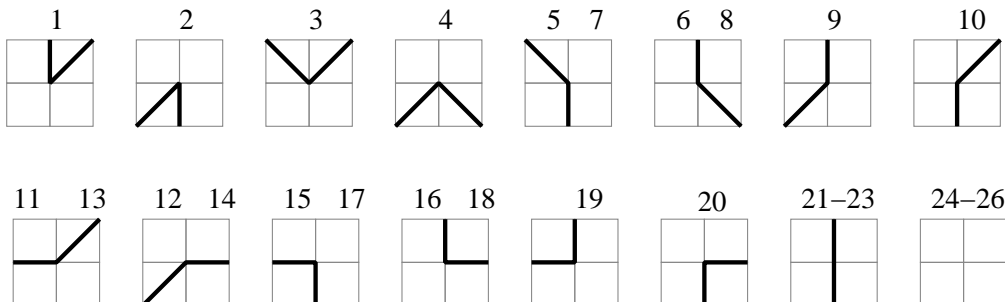


Figure 2.4: The local types

Figure 2.5 shows a partition of T^2 into 26 open convex polygons P_1, \dots, P_{26} .

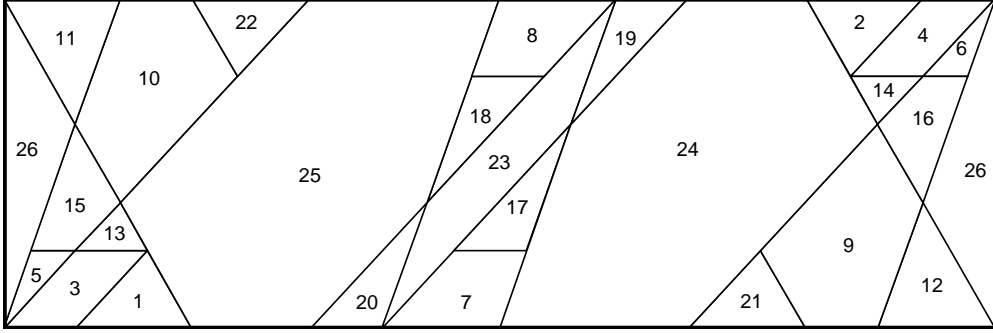


Figure 2.5: The Torus Partition

We have changed the aspect ratio so as to get a nicer picture. The true geometric picture is contained in the unit square, with sides identified as usual. The origin $(0,0)$ is the bottom left corner. The only polygon that “wraps” around is P_{26} . In §6 we will prove

Lemma 2.2 (Arithmetic Graph) Ψ maps each $x \in \mathbf{Z}^2 \cap H$ into some open polygon of \mathcal{P} , and x has local type k if and only if $\Psi(x) \in P_k$.

The next lemma is not needed for our theorems, but it is a nice fact to know and it illustrates the power of the Arithmetic Graph Lemma.

Lemma 2.3 *The arithmetic graph is an embedded union of polygons and polygonal arcs.*

Proof: (Sketch.) First of all, we check the list of types that appear in the Arithmetic Graph Lemma and we observe that every vertex in the graph has valence 2. Thus, the only kind of crossing that can occur is a transversal crossing, where the cross point is not in \mathbf{Z}^2 . In particular, there would have to be a point (x, y) of type a and a point $(x + 1, y)$ of type b , where $a \in \{4, 6, 8\}$ and $b \in \{2, 4, 9, 12, 14\}$. But $v = \Psi(x + 1, y) - \Psi(x, y)$ is the vector (ϕ^{-3}, ϕ^{-4}) . This vector is the one that points from the lower left corner of P_3 to the upper right corner or P_3 in Figure 2.5, when it is anchored at the point $(0, 0)$. Looking carefully at Figure 2.5 we see that no position of v has this property. ♠

2.4 Inflation Structures

As we mentioned above, the basic idea in our proof that Γ_0 rises unboundedly far away from ∂H is to show that Γ_0 is quasi-invariant under the dilation

$$\Phi(x, y) = (\phi^3 x, \phi^3 y). \quad (8)$$

In this section we formalize this idea.

Say that a *gene* is a (combinatorial) length 6 connected component of Γ_0 . It turns out that there are 75 genes up to translation equivalence. Each gene A has a *core* B , consisting of the central path of length 2. The left hand side of Figure 2.6 shows a gene and its core. We say that $p' \in \mathbf{Z}^2$ *shadows* $p \in \mathbf{R}^2$ if $\|p - p'\| < 4$. (Here 4 is a convenient cutoff.) Let B be a gene core, as above. We say that a finite polygonal path $A' \subset \Gamma$ *shadows* $\Phi(B)$ if each endpoint of A' shadows a corresponding endpoint of $\Phi(B)$. Figure 2.6 shows a combinatorially accurate example.

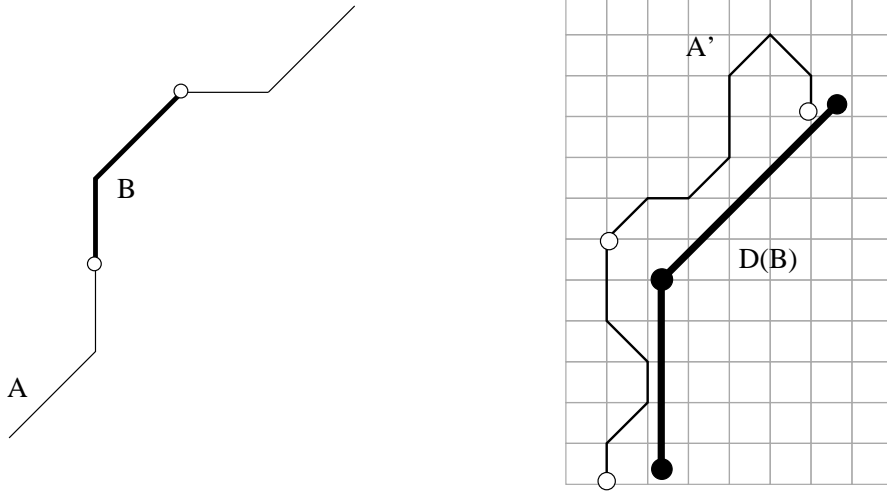


Figure 2.6 genes, gene cores, and shadowing

Let \mathcal{G} denote the set of all genes. Let \mathcal{X} denote the set of all finite polygonal paths of Γ . We say that an *inflation structure* is an assignment χ , to each gene $A \in \mathcal{G}$ a path $A' = \chi(A)$ in \mathcal{X} which shadows $\Phi(B)$. We emphasize that $\chi(A)$ only shadows the dilated core $\Phi(B)$, but perhaps depends on all of A for its definition. We also emphasize that the translation type of $\chi(A)$ only depends on the gene type of A . Billiard King computes part of an inflation structure and allows the interested user to interact with it.

We say that a inflation structure is *coherent* if

- If A is the gene whose center vertex is $(0, 0)$, then $A \subset \chi(A)$. We call A the *zeroth gene*.
- If A_1 and A_2 are two consecutive genes, then $\chi(A_1) \cup \chi(A_2)$ is a single polygonal path. In other words, $\chi(A_1)$ and $\chi(A_2)$ splice together seamlessly, just as A_1 and A_2 splice together.

Lemma 2.4 *If Γ_0 admits a coherent inflation structure then either direction of Γ_0 rises unboundedly far away from ∂H , and hence Theorem 1.1 is true.*

Proof: We see explicitly by direct computation that either direction of Γ_0 contains a polygonal arc which starts at $(0, 0)$ and rises 100 units away from ∂H . Let Γ_1 be one of these two directions. Say that we have already shown that Γ_1 rises up $d \geq 100$ units away from ∂H . Let A_0, A_1, A_2, \dots be the consecutive genes of Γ_1 , rising up to this height, chosen so that A_0 is the zeroth gene. Then $A_0 \subset \chi(A_0)$ and the consecutive paths $\chi(A_0), \chi(A_1), \chi(A_2), \dots$ fit together. These paths therefore trace out Γ_1 and rise up at least (say) $\phi^3 d - 100$, a quantity larger than $2d$. Thus, we have now shown that Γ_1 rises up $2d$ units from ∂H in the same direction. Iterating, we get our result. ♠

Lemma 2.5 *If Γ_0 admits a coherent inflation structure then the distance from the N th point of $O_+(p)$ to the origin is a proper function of N .*

Proof: Let Γ_0^+ be the component of $\Gamma_0 - (0, 0)$ whose first (say) 100 iterates are contained in the positive quadrant \mathbf{R}_+^2 . (See Figure 2.3.) An argument just like the one given for Lemma 2.4 shows that $\Gamma_0^+ \subset \mathbf{R}_+^2$. As we trace out Γ_0^+ , a non-periodic curve with integer vertices, we can only return to any given compact neighborhood of $(0, 0)$ finitely many times. Hence, the distance from the N th vertex of Γ_0^+ to $(0, 0)$ is a proper function of N . Since $\Gamma_0^+ \subset \mathbf{R}_+^2$ and ∂H has negative slope, we now see that the distance from the N th vertex of Γ_0^+ to ∂H is a proper function of N . Hence the Euclidean norm of the N th point of $O_+(p) \cap \mathcal{C}(\pm)$ is a proper function of N . But now observe that the norms of the points in $O_+(p)$ between two consecutive points of $O_+(p) \cap \mathcal{C}(\pm)$ are, up to a uniformly bounded factor, the same as the norms as the two points of $O_+(p) \cap \mathcal{C}(\pm)$. (See Figure 6.1. and the Pinwheel Lemma of §6.2.) ♠

3 Manufacturing an Inflation Structure

In this chapter we assume the Arithmetic Graph Lemma and use it to delve more deeply into the connection between the arithmetic graph Γ and the torus partition \mathcal{P} .

3.1 Pointed Strands and Dynamical Polygons

Say that a *pointed strand* of Γ is a pair (X, x) , where X is a finite polygonal arc of Γ having length at least 2, and x is a vertex of X . Say that two pointed strands (X_1, x_1) and (X_2, x_2) are *equivalent* if there is a translation of \mathbf{Z}^2 carrying one to the other, and $\Psi(x_1), \Psi(x_2)$ belong to the same polygon P_j of \mathcal{P} . Say that a *pointed strand type* of length n is an equivalence class of pointed strands, where the strands have n segments. Let Σ_σ denote those $x \in \mathbf{Z}^2 \cap H$ such that $\sigma = [(X, x)]$.

Lemma 3.1 (Dynamical Polygon) *There exists an open convex polygon $P_\sigma \subset \mathbf{T}^2$ such that $a \in \Sigma_\sigma$ if and only if $\Psi(a) \in P_\sigma$.*

Proof: We first consider the effect of keeping the strand but changing the basepoint. Suppose $\sigma_1 = [(X, x_1)]$ and $\sigma_2 = [(X, x_2)]$, where x_1 and x_2 are adjacent vertices of X . We have $x_2 = x_1 + (\epsilon_1, \epsilon_2)$ where $\epsilon_j \in \{-1, 0, 1\}$. Equation 7 gives us $\Psi(x_2) = \Psi(x_1) + C$, where C only depends on ϵ_1 and ϵ_2 . If we have managed to prove this lemma for σ_1 then we define $P_{\sigma_2} = P_{\sigma_1} + C$ and the lemma follows for σ_2 . We call this the *vertex slide argument*.

By the Arithmetic Graph Lemma, this lemma is true for the local types. The vertex slide argument now establishes this lemma for all pointed strand types of length 2. Now suppose that $\sigma = [(X, x)]$ has length at least 3. By the vertex slide argument, we can assume that x is an interior vertex of X . Hence $X = X_1 \cup X_2$ where $x \in X_j$ and X_j is a shorter strand than X . By induction there are open convex polygons P_{σ_1} and P_{σ_2} such that $a \in \Sigma_{\sigma_j}$ iff $\Psi(a) \in P_{\sigma_j}$. Let $P_\sigma = P_{\sigma_1} \cap P_{\sigma_2}$. Evidently P_σ is an open convex polygon. If $a \in \Sigma_\sigma$ then $a \in \Sigma_{\sigma_1} \cap \Sigma_{\sigma_2}$ and by induction $\Psi(a) \in P_{\sigma_1} \cap P_{\sigma_2} = P_\sigma$. Conversely suppose that $\Psi(a) \in P_\sigma$. Then $\Psi(a) \in P_{\sigma_j}$ and hence there is a strand A_j such that $\sigma_j = [(A_j, a)]$. Letting $A = A_1 \cup A_2$ we have $\sigma = [(A, a)]$. Hence $a \in \Sigma_\sigma$. This completes the induction step. ♠

We call P_σ a *dynamical polygon* because, as we explain in §4, it can be produced by a dynamical process.

3.2 Inflation Maps

In this section and the next we build some machinery for describing the interaction between the dilation map

$$\Phi(x, y) = (\phi^3 x, \phi^3 y)$$

and the map $\Psi : \mathbf{Z}^2 \rightarrow \mathbf{T}^2$ given in Equation 7. That is,

$$\Psi(x, y) = \left[(\phi^{-4}x + \phi^{-1}y, \phi^{-3}x) + \frac{1}{2}(\phi^{-3}, \phi^{-2}) \right].$$

Our goal is to define, in a canonical way, a kind of integral approximation to Φ . Such approximations are vital to the creation of an inflation structure.

We say that a *small polygon* is an open convex polygon of \mathbf{T}^2 that is contained inside a square of side length $1/2$. The polygons of interest to us will all be small. Let P be a small polygon. We say that a map $\gamma : P \rightarrow \mathbf{T}^2$ is a *special similarity* if, relative to local Euclidean coordinates on P and $\gamma(P)$ the map γ is just multiplication by $-\phi^{-3}$. Put another way, γ is a holomorphic map on P whose complex derivative is constantly equal to $-\phi^{-3}$.

Define

$$\Sigma(P) = \Psi^{-1}(P) \cap \mathbf{Z}^2. \quad (9)$$

If $P = P_\sigma$ then $\Sigma(P) \cap H = \Sigma_\sigma$, the set defined in the last section. We say that a map $\beta : \Sigma(P) \rightarrow \mathbf{Z}^2$ is an *inflation map* if

$$\Psi(\beta(a)) = \gamma(\Psi(a)); \quad \forall a \in \Sigma(P), \quad (10)$$

for some special similarity $\gamma : P \rightarrow \mathbf{T}^2$. In the next section we prove the existence of such maps. Here we investigate some of their abstract properties.

Lemma 3.2 *Suppose that β is an inflation map defined relative to P . Let $\hat{\beta}$ be the new map defined by the equation $\hat{\beta}(a) = \beta(a) + b_0$ for some $b_0 \in \mathbf{Z}^2$. Then $\hat{\beta}$ is also an inflation map defined relative to P .*

Proof: We compute that

$$\Psi(\hat{\beta}(a)) = \Psi(\beta(a)) + C = \gamma(\Psi(a)) + C = \hat{\gamma}(\Psi(a)).$$

Here C is some constant and $\hat{\gamma}$ is some other special similarity which differs from γ only by a translation. Our equation makes sense because $\mathbf{T}^2 = \mathbf{R}^2/\Lambda$ is canonically an abelian group. ♠

Lemma 3.3 *Suppose that β is an inflation map defined relative to P . Given $a_0 \in \mathbf{Z}^2$ let $\widehat{P} = P + \Psi(a_0)$. Define $\widehat{\beta} : \Sigma(\widehat{P}) \rightarrow \mathbf{Z}$ as $\widehat{\beta}(a) = \beta(a - a_0)$. Then $\widehat{\beta}$ is an inflation map defined relative to \widehat{P} .*

Proof: If $a \in \Sigma(\widehat{P})$ then $\Psi(a) \in \widehat{P}$. But then $\Psi(a - a_0) = \Psi(a) - \Psi(a_0) \in P$. Thus $\beta(a - a_0)$ is always defined. We compute

$$\Psi(\widehat{\beta}(a)) = \Psi(\beta(a - a_0)) = \Psi(\beta(a)) - C = \gamma(\Psi(a)) - C = \widehat{\gamma}(\Psi(a)).$$

Here C is some constant. The rest of the proof is as in the previous lemma. ♠

Lemma 3.4 *Let β_1 and β_2 be two inflation maps defined relative to the same polygon P . If $\beta_1(a) = \beta_2(a)$ for some $a \in \Sigma(P)$ then $\beta_1 = \beta_2$.*

Proof: Let γ_j be such that $\gamma_j(\Psi(a)) = \Psi(\beta_j(a))$. Note that γ_1 and γ_2 must differ by a translation. Thus, these two maps are equal if they agree at any point. But $\gamma_1(\Psi(a)) = \Psi(\beta_1(a)) = \Psi(\beta_2(a)) = \gamma_2(\Psi(a))$. Hence $\gamma_1 = \gamma_2$. Now we know that $\Psi(\beta_1(a)) = \Psi(\beta_2(a))$ for all $a \in \Sigma(P)$. To finish our proof, we note that Ψ is pretty obviously injective on \mathbf{Z}^2 . ♠

Now we lay the groundwork for explaining how β is an integral approximation to Φ . Given an inflation map β defined relative to P and $a \in \Sigma(P)$, let

$$v_\beta(a) = \Phi(a) - \beta(a). \quad (11)$$

Here v_β measures the discrepancy between β and the dilation Φ . Say that β is K -pseudo-Lipschitz if

$$\|v_\beta(a_1) - v_\beta(a_2)\| \leq K \|\Psi(a_1) - \Psi(a_2)\|. \quad (12)$$

Lemma 3.5 *Suppose that the inflation map β , defined relative to P , is K -pseudo-Lipschitz. Then any inflation map $\widehat{\beta}$ defined relative to P is K -pseudo-Lipschitz.*

Proof: In light of Lemma 3.4, we must have, for all $a \in \Sigma(P)$, the identity. $\widehat{\beta}(a) = \beta(a) + a_0$ for some $a_0 \in \mathbf{Z}^2$. The result is obvious from this identity. ♠

3.3 The Shadow Lemma

Recall that convex polygon $P \subset \mathbf{T}^2$ is *small* if P is contained inside an open square of radius $1/2$ in \mathbf{T}^2 .

Lemma 3.6 (Shadow) *Let P be a small polygon. There exists an 4-pseudo-Lipschitz inflation map β defined relative to P .*

It suffices to prove the Shadow Lemma for the map

$$\Psi_0(x, y) = \left[\left(\phi^{-4}x + \phi^{-1}y, \phi^{-3}x \right) \right]$$

which differs from Ψ by a translation of \mathbf{T}^2 . That is, we will produce a special similarity γ such that $\Psi_0(\beta(a)) = \gamma(\Psi_0(a))$ for all $a \in \Sigma(P)$.

Given that P is small, there are intervals $I_1, I_2 \subset \mathbf{R}$, each having length less than $1/2$ with the following property: For $a = (x, y) \in A$, we have unique integers m and n such that

$$\phi^{-4}x + \phi^{-1}y = m + \epsilon_1; \quad \phi^{-3}x = n + \epsilon_2; \quad \epsilon_j \in I_j. \quad (13)$$

We write $\mu \sim \mu'$ if $\mu - \mu' \in \mathbf{Z}$. Since $\phi^3 \sim \phi^{-3}$ and $x \in \mathbf{Z}$ we have

$$\phi^3x \sim \epsilon_2. \quad (14)$$

Since $\phi^3 \sim 2\phi^{-1}$ and $-2\phi^{-4} \sim 3\phi^{-3}$ and $x, y \in \mathbf{Z}$ we have

$$\phi^3y \sim 2\phi^{-1}y = 2(\phi^{-4}x + \phi^{-1}y) - 2\phi^{-4}x \sim 2(m + \epsilon_1) + 3\phi^{-3}x \sim 2\epsilon_1 + 3\epsilon_2. \quad (15)$$

Accordingly we define

$$\beta(x, y) = (\hat{x}, \hat{y}); \quad \hat{x} = \phi^3x - \epsilon_2; \quad \hat{y} = \phi^3y - 2\epsilon_1 - 3\epsilon_2. \quad (16)$$

By construction $(\hat{x}, \hat{y}) \in \mathbf{Z}^2$.

Lemma 3.7 *For any $a_1, a_2 \in \Sigma(P)$ we have*

$$\|v(a_1) - v(a_2)\| < 4\|\Psi_0(a_1) - \Psi_0(a_2)\|.$$

Proof: Let $(\epsilon_{1j}, \epsilon_{2j})$ be constants associated to the point $a_j = (x_j, y_j)$ as in Equation 13. Let $\delta_j = \epsilon_{1j} - \epsilon_{2j}$ for $j = 1, 2$. First, we have

$$\Psi_0(a_1) - \Psi_0(a_2) = (\delta_1, \delta_2).$$

Second, we have

$$v(a_j) = \Phi(a_j) - \beta(a_j) = (\phi^3 x - \hat{x}, \phi^3 y - \hat{y}) = (\epsilon_{2j}, 2\epsilon_{2j} + 3\epsilon_{1j}).$$

Hence

$$v(a_1) - v(a_2) = (\delta_2, 2\delta_1 + 3\delta_2).$$

The matrix associated to the linear map $(\delta_1, \delta_2) \rightarrow (\delta_2, 2\delta_1 + 3\delta_2)$ has L_2 -norm equal to $\sqrt{14} < 4$ and hence the map itself is 4-Lipschitz. ♠

We compute

$$\phi^{-3}\hat{x} = \phi^{-3}(\phi^3 x - \epsilon_2) = x - \phi^{-3}\epsilon_2 \sim -\phi^{-3}\epsilon_2. \quad (17)$$

Lemma 3.8 $\phi^{-4}\hat{x} + \phi^{-1}\hat{y} \sim -\phi^{-3}\epsilon_1$.

Proof: We have

$$\phi^{-4}\hat{x} + \phi^{-1}\hat{y} = \phi^{-1}x + \phi^2 y - \phi^{-4}\epsilon_2 - 2\phi^{-1}\epsilon_1 - 3\phi^{-1}\epsilon_2. \quad (18)$$

But

$$\begin{aligned} \phi^{-1}x + \phi^2 y &\sim \phi^{-1}x + \phi^{-1}y = (\phi^{-1} - \phi^{-4})x + (\phi^{-4}x + \phi^{-1}y) = \\ &(2\phi^{-3})x + (\phi^{-4}x + \phi^{-1}y) \sim \epsilon_1 + 2\epsilon_2. \end{aligned} \quad (19)$$

Our last equation comes from Equations 13 and 14. Plugging Equation 19 into Equation 18 and grouping terms, we have

$$\phi^{-4}\hat{x} + \phi^{-1}\hat{y} \sim (-2\phi^{-1} + 1)\epsilon_1 + (-\phi^{-4} - 3\phi^{-1} + 2)\epsilon_2 = -\phi^{-3}\epsilon_1.$$

This completes the proof ♠

Equation 17 and Lemma 3.8 together show that $\Psi_0(\hat{x}, \hat{y}) = -\phi^{-3}\Psi_0(x, y)$ in local isometric coordinates. This is what we wanted to prove. This completes the proof of the Shadow Lemma.

3.4 Inflation Maps and Dynamical Polygons

Now we put together the material from the previous two sections. The result we prove here, an immediate consequence of what we have already done, provides the key step in constructing a coherent inflation structure from a finite amount of computational information.

Let σ_1 and σ_2 be two pointed strand types. Let P_{σ_1} and P_{σ_2} be the associated dynamical polygons. We write

$$\sigma_1 \longrightarrow_{\beta} \sigma_2 \tag{20}$$

if there is a inflation map β , defined relative to P_{σ_1} and having the property that

$$\gamma(P_{\sigma_1}) \subset P_{\sigma_2}. \tag{21}$$

Here γ is the special similarity associated to β .

Lemma 3.9 *Suppose $\sigma_1 \longrightarrow_{\beta} \sigma_2$. Suppose also that $a_1, a_2 \in \mathbf{Z}^2 \cap H$ are such that $a_2 = \beta(a_1)$ and $\sigma_1 = [(A_1, a_1)]$ for some polygonal arc A_1 . Then there exists a polygonal arc $A_2 \subset \Gamma$ such that $\sigma_2 = [(A_2, a_2)]$.*

Proof: We have $a_1 \in \Sigma_{\sigma_1} \subset \Sigma(P_{\sigma_1})$ by the Dynamical Polygon Lemma. By definition $\Psi(a_2) = \gamma(\Psi(a_1)) \subset P_{\sigma_2}$. By the Dynamical Polygon Lemma we have $\sigma_2 \in \Sigma_{\sigma_2}$. This means that there is an arc A_2 of Γ such that $\sigma_2 = [(A_2, a_2)]$. ♠

3.5 The Inflation Generator

Now we turn our attention to the genes we discussed at the end of §2. Recall that a *gene* is a polygonal arc of length 6 contained in Γ_0 . Here Γ_0 is the component of Γ that contains $(0, 0)$. Each gene A gives rise to a pointed strand (A, a) where a is the central vertex of A . Each gene A_j therefore gives rise to the dynamical polygon P_j associated to the pointed strand type $[(A_j, a_j)]$. It turns out that there are 75 such dynamical polygons, corresponding to 75 distinct combinatorial types of gene. The corresponding polygons are the dark-shaded polygons in Figure 3.1. (We will explain the significance of the 24 light-shaded polygons in the next chapter.) One can see easily from

the picture, or from inspecting the list in §8.1, that any two points in the same dynamical polygon P_j are within $1/4$ of each other. In particular, these polygons are all small.

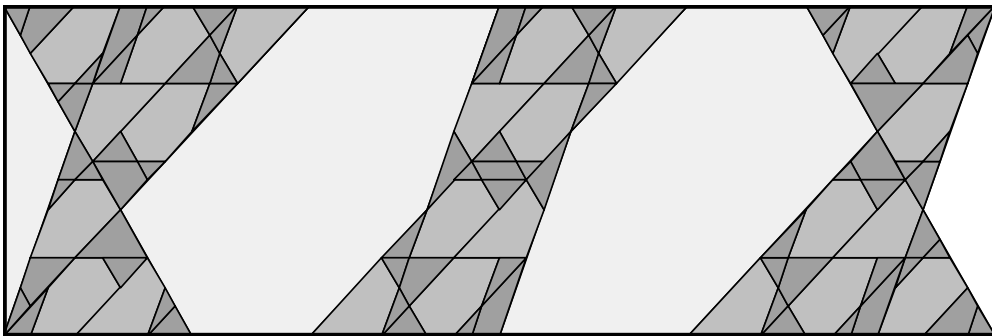


Figure 3.1: dynamical polygons corresponding to genes

We say that the gene A (with central vertex a and gene core B) is *nicely shadowed* by a polygonal arc A' if there is a vertex a' of A' such that the following is true:

- There exists an inflation map β with the properties that $\beta(a) = a'$ and $[(A, a)] \xrightarrow{\beta} [(A', a')]$.
- Each endpoint of $\Phi(B)$ is within 3 units of an endpoint of A' .

We say that an *inflation generator* is a list G of 75 pairs of the form $\{(A_i, A'_i)\}$ such that each gene of Γ_0 is translation equivalent to one gene A_i on the list, and $A'_i \subset \Gamma$ nicely shadows A_i .

Let A be some gene. There is some gene A_j on our list such that A and A_j have the same type. Let a be the central vertex of A and let a_j be the central vertex of A_j . Let β_j , A'_j , and a'_j be the objects associated to A_j , as above. From Lemma 3.9 there is a pointed strand (A', a') such that $[(A'_j, a'_j)] = [(A', a')]$ and $a' = \beta_j(a)$. We let $\chi(A) = A'$.

Lemma 3.10 χ is an inflation structure.

Proof: For an arbitrary gene A , with gene core B , we need to show that each endpoint of $\chi(A)$ is within 4 units of the corresponding endpoint of $\Phi(B)$. We write $A' = \chi(A)$. Let b be one of the endpoints of B . For ease of labelling let's assume that A_1 is the gene on our list of 75 that has the same type as

A. Let B_1 be the core of A_1 and let b_1 be the vertex of B_1 corresponding to B . Let β be the inflation map associated to A_1 . Let b'_1 be the endpoint of A'_1 that is within 3 units of $B(b_1)$. Let P_1 denote the dynamical polygon associated to $[(A_1, a_1)]$ and let \widehat{P}_1 be the dynamical polygon associated to $[(A_1, b_1)]$. Note that P_1 and \widehat{P}_1 are translates of each other.

Consider a new map $\widehat{\beta}$ defined by the rule

$$\widehat{\beta}(x) = \beta(x + a_1 - b_1) + b'_1 - a'_1$$

By Lemmas 3.2 and 3.3, together with the fact that \widehat{P}_1 is the relevant translate of P_1 , we see that $\widehat{\beta}$ is an inflation map defined on $\Sigma(\widehat{P}_1)$. By the Shadow Lemma β is 4-pseudo-Lipschitz, and hence so is $\widehat{\beta}$. By translation equivalence, we have $a - b = a_1 - b_1$ and $a' - b' = a'_1 - b'_1$. Therefore

$$\widehat{\beta}(b) = \beta(b + a_1 - b_1) + b'_1 - a'_1 = \beta(b + a - b) + b' - a' = b'. \quad (22)$$

Note that

$$\|v_{\widehat{\beta}}(a_1)\| = \|b'_1 - \Phi(b_1)\| < 3$$

by the second property of our inflation generator. Therefore

$$\begin{aligned} \|b' - \Phi(b)\| &=^* \|\widehat{\beta}(b) - \Phi(p)\| = \|v_{\widehat{\beta}}(b')\| \leq \|v_{\widehat{\beta}}(b)\| + \|v_{\widehat{\beta}}(b') - v_{\widehat{\beta}}(b'_1)\| < \\ &3 + 4 \operatorname{diam}(P_1) < 3 + 4(1/4) = 4. \end{aligned}$$

The starred equality comes from Equation 22. The 1/4 in this last calculation comes from the fact that any two points in the same dynamical polygon are within 1/4 of each other. ♠

3.6 Coherence

Here we explain how to check that the inflation structure χ is coherent. Our inflation generator gives rise to a list $\beta_1, \dots, \beta_{75}$ of inflation maps, where β_j is defined on $\Sigma(P_j)$. Here P_j is the dynamical polygon associated to $[(A_j, a_j)]$.

Say that an *extended gene* is a polygonal arc of Γ having length 7. An extended gene is just the union of two consecutive genes. Say that an *extended gene type* is an equivalence class, up to translation, of extended genes. It turns out that there are 89 extended gene types. Given an extended gene X we define $\chi(X) = \chi(X_1) \cup \chi(X_2)$, where X_1 and X_2 are the two genes comprising X .

Lemma 3.11 (Coherence) *Suppose there is a list X_1, \dots, X_{89} of extended genes, representing all the types, such that $\chi(X_j)$ is a polygonal arc for all $j = 1, \dots, 89$. Then χ is coherent.*

Proof: Let \widehat{X} be an arbitrary extended gene and let X be the translation equivalent extended gene on our list of 89. It suffices to show that $\chi(X)$ and $\chi(\widehat{X})$ are translates of each other. For each object Y we associate to X , we let \widehat{Y} be the corresponding object for \widehat{X} .

Let X_1 and X_2 be the two genes comprising X . Let x_1 and x_2 be the two center points of these genes. Let β_1 and β_2 be the inflation maps associated to the gene types of X_1 and X_2 . To prove that \widehat{X} is translate equivalent to X it suffices to prove

$$\beta_1(\widehat{x}_1) - \beta_2(\widehat{x}_2) = \beta_1(x_1) - \beta_2(x_2). \quad (23)$$

This is what we will do.

Since Ψ is affine and injective on \mathbf{Z}^2 it suffices to show that

$$\Psi(\beta_1(\widehat{x}_1)) - \Psi(\beta_2(\widehat{x}_2)) = \Psi(\beta_1(x_1)) - \Psi(\beta_2(x_2)). \quad (24)$$

Let $p_j = \Psi(x_j)$ and $\widehat{p}_j = \Psi(\widehat{x}_j)$. Since X and \widehat{X} are translation equivalent, we have $\widehat{x}_1 - x_1 = \widehat{x}_2 - x_2$. Since Ψ is affine, we have

$$\widehat{p}_1 - p_1 = \widehat{p}_2 - p_2. \quad (25)$$

Let $\gamma_j : P_j \rightarrow \mathbf{T}^2$ be the special similarity associated to β_j . We work in local Euclidean coordinates, so that $\gamma_j(x, y) = -\phi^{-3}(x, y) + C_j$ for some constant C_j . Then

$$\gamma_1(\widehat{p}_1) - \gamma_1(p_1) = -\phi^{-3}(\widehat{p}_1 - p_1) = -\phi^{-3}(\widehat{p}_2 - p_2) = \gamma_2(\widehat{p}_2) - \gamma_2(p_2).$$

Hence

$$\gamma_1(\widehat{p}_1) - \gamma_2(\widehat{p}_2) = \gamma_1(p_1) - \gamma_2(p_2). \quad (26)$$

But we also know that

$$\gamma_j(p_j) = \Psi(\beta_j(x_j)); \quad \gamma_j(\widehat{p}_j) = \Psi(\beta_j(\widehat{x}_j)). \quad (27)$$

Equations 26 and 27 combine to establish Equation 24. ♠

4 Computer Aided Verification

4.1 Overview

Recall that a gene is a polygonal arc of length 6 contained in Γ_0 , the component of the arithmetic graph containing $(0, 0)$. We are trying to verify the existence of an inflation generator. This inflation generator consists of a length 75 list of the form $\{(A_j, A'_j)\}$, where A_j is a gene and A'_j is a path that nicely shadows A_j in the sense of §3.5. We associate some auxiliary objects to our list, namely:

- Let P_j be the dynamical polygon associated to A_j .
- Let β_j be the inflation map associated to (A_j, A'_j) .
- Let $\gamma_j : P_j \rightarrow \mathbf{T}^2$ be the special similarity associated to β_j . Here $\gamma_j \circ \Psi = \Psi \circ \beta_j$, whenever all maps are defined.

Given these basic objects, here are the things we need to check:

1. Each endpoint of A'_j is within 3 units of the corresponding endpoint of $\Phi(B_j)$, the dilation of the core B_j of A_j . We have a list of all the vertices involved and we just check this directly. See §8.
2. For each gene A_j , with center vertex a_j , we have correctly computed the dynamical polygons P_j associated to $[(A_j, a_j)]$.
3. We have $\gamma_j(P_j) \subset P'_j$, where P'_j is the dynamical polygon associated to the pointed strand type $[(A'_j, a'_j)]$. Our method will not require us to compute P'_j explicitly.
4. There is a complete list X_1, \dots, X_{89} of representatives of extended genes such that $\chi(X_j)$ is a polygonal arc for $j = 1, \dots, 89$. Here *complete list* means that every extended gene type is represented.
5. Our list A_1, \dots, A_{75} of gene types is exhaustive and our list X_1, \dots, X_{89} of extended gene types is exhaustive. There are no other gene types or extended gene types.

In this chapter we will explain the main theoretical points of our verifications. In §7 we will write enough pseudo-code so that the interested reader can see explicitly how we do all the calculations.

4.2 Computing the Polygons

Let $A = A_j$ denote one of the genes on our list. Let a_{-2}, \dots, a_2 denote the 5 interior vertices of A . We are interested in computing the dynamical polygon P associated to the pointed strand type $[(A, a_0)]$. Here we explain how P is computed. We don't actually need to know how to compute P for our proof—we just need to verify the answer is correct—but the method of computation suggests how we verify that the answer is correct.

We define a *dynamical translation* of the torus \mathbf{T}^2 to be a map of the form

$$[(x, y)] \rightarrow [(x, y) + (\epsilon_1\phi^{-4} + \epsilon_2\phi^{-1}, \epsilon\phi^{-3})]; \quad \epsilon_1, \epsilon_2 \in \{-1, 0, 1\}. \quad (28)$$

This operation makes sense because $\mathbf{T}^2 = \mathbf{R}^2/\mathbf{Z}^2$ is canonically an abelian group. We remind the reader that $[(x, y)]$ is the equivalence class of the point (x, y) in \mathbf{T}^2 . We say that (ϵ_1, ϵ_2) is the *type* of the dynamical translation.

Recall that \mathcal{P} is partitioned into 26 open polygons (and their boundaries) as in Figure 2.5. We associate to A a list $\mathbf{Q}_{-2}, \dots, \mathbf{Q}_2$ of 5 open polygons of the partition \mathcal{P} . Here \mathbf{Q}_j is the polygon having the same local type as the vertex a_j . Depending on A there are 4 dynamical translations T_{-2}, T_{-1}, T_1, T_2 with the property that $x \in P$ if and only if

- $x \in \mathbf{Q}_0$.
- $T_1(x) \in \mathbf{Q}_1$
- $T_2(T_1(x)) \in \mathbf{Q}_2$.
- $T_{-1}(x) \in \mathbf{Q}_{-1}$.
- $T_{-2}(T_{-1}(x)) \in \mathbf{Q}_{-2}$.

We call these four conditions *Property X*. Given this information we have

$$P = \mathbf{Q}_0 \cap T_1^{-1}(\mathbf{Q}_1 \cap T_2^{-1}(\mathbf{Q}_2)) \cap T_{-1}^{-1}(\mathbf{Q}_{-1} \cap T_{-2}^{-1}(\mathbf{Q}_2)). \quad (29)$$

Billiard King simply computes this intersection.

If we replace each set \mathbf{Q}_j by its closure $\overline{\mathbf{Q}_j}$, then we arrive at a criterion for when $x \in \overline{P}$. We call this criterion *Property X̄*.

Figure 3.1 (which we repeat as Figure 4.1 below, for convenience) shows the 75 dynamical polygons in dark grey. We list the actual coordinates

in §8.2. The 24 light polygons comprise the complement. Here is their interpretation: A vertex p in the arithmetic graph lies on a closed polygon of length 5 or 7 if and only if $\Psi(p)$ lies in the interior of one of the light polygons. We do not use these light polygons in this paper, but we note that they “round out” Figure 4.1 by explaining what is left over after we plot our 75 dynamical polygons.

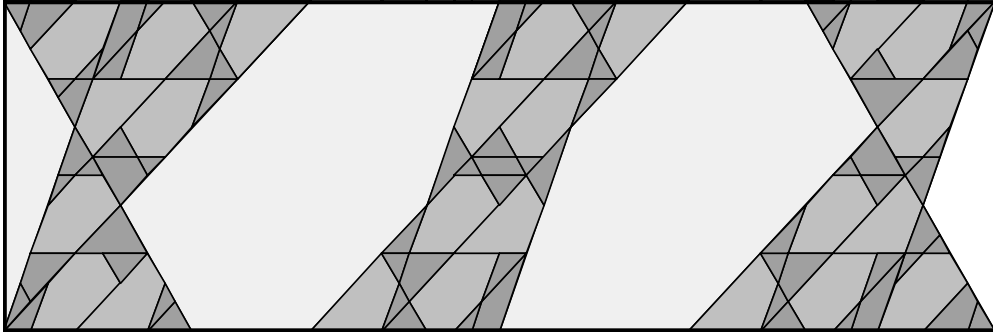


Figure 4.1: The partition

For the first stage of our verification, we use the Billiard King algorithm to compute P to high precision. Next, we use the fact that the vertices of P are elements of $\frac{1}{2}\mathbf{Z}[\phi]$ to guess the exact expression for the vertices. Let P_G denote this guess. Our goal is simply to verify that $P_G = P$.

First we check that each vertex of P_G satisfies Property \overline{X} . This tells us that $\overline{P_G} \subset \overline{P}$. If $\overline{P_G}$ is a proper subset of \overline{P} then there is some edge e of P_G such that every point x on the interior of e satisfies Property X . We rule this out by explicitly choosing one point per each edge of P_G and showing that it fails to have Property X . In §7 we explain the calculation in detail.

When we run the computation for each of the 75 cases it works. Of course, the fact that Figure 4.1 is a partition of the torus gives extremely strong visual evidence that we have guessed correctly in the first place.

4.3 Checking the Shadowing Property

Our method here is quite similar to our method for verifying that $P_G = P$. Let $A = A_j$ be one of our genes. Let $\beta = \beta_j$, etc. be the objects associated to A . Our goal is to check that $\gamma(P) \subset P'$.

Let $Q'_{-1}, Q'_0, Q'_1, \dots$ be the sequence of polygons in the partition \mathcal{P} associated to the vertices of A' . We set up the indices so that the 0th vertex of

A' is the distinguished point a' that shadows $\Phi(a)$. (Here a is the center of the gene A .)

Just as we did for A , we generate the sequence of dynamical translations for the strand A' . This is a sequence whose length varies with the choice of gene. The length typically varies from 10 to 20. The condition that $x \in P'$ amounts to checking that x satisfies what we call *Property X'* :

- $x \in Q'_0$.
- $T_1(x) \in Q'_1$ and $T_{-1}(x) \in Q'_{-1}$
- $T_2(T_1(x)) \in Q'_2$ and $T_{-2}(T_{-1}(x)) \in Q'_{-2}$
- $T_3(T_2(T_1(x))) \in Q'_3$ and $T_{-3}(T_{-2}(T_{-1}(x))) \in Q'_{-3}$
- etc.

We also have the corresponding Property $\overline{X'}$, the closed version. We simply check that each vertex of $\gamma(P)$ satisfies Property $\overline{X'}$. This means that the closure of $\gamma(P)$ is contained in the closure of P' . Hence $\gamma(P) \in P'$. Billiard King computes all these quantities and displays them visually so that the user can see in each case that $\gamma(P) \subset P'$.

4.4 Checking the Coherence

We will use the forwards direction of Γ_0 to check the coherence. In order to make the construction to follow we first need to know something about a certain finite portion of Γ_0 . We verify by direct inspection that Γ_0 contains a polygonal arc of combinatorial length 2^{14} , connecting $(0,0)$ to a point in the positive quadrant.

In this section we will use the notation and terminology from §3.6 and the Coherence Lemma. In particular X_1, \dots, X_{89} is a complete list of representatives of the extended gene types.

For $N \leq 13$ let Γ_0^N denote the first 2^N segments of Γ_0 , starting from $(0,0)$ and moving in the direction of the positive quadrant. We call N *sufficiently large* if each extended gene type has a representative on Γ_0^N . We show by a direct computation that $N = 10$ is sufficiently large. Once we have our list of 89 gene types it is a completely straightforward matter of checking that they all occur on Γ_0^{10} . *A fortiori*, the polygonal arc Γ_0^{10} contains each of our genes A_1, \dots, A_{75} .

Our inflation generator gives rise to the inflation structure χ . Our goal is to prove that χ is coherent. Here is the strategy. Given any gene $A \subset \Gamma_0^{10}$, we let a be the center point of A . We know that A has the same gene type as some gene A_j in our inflation generator. The center point a_j of A_j is such that $\Phi(a_j)$ is close to the point $\beta_j(a_j)$. We record the gene type of the gene centered at $\beta_j(a_j)$ and then find a point $a' \in \Gamma_0^{13}$ which is near $\Phi(a)$. We then verify by direct computation that $\beta_j(a) = a'$.

Now we know that $\chi(A) \subset \Gamma_0$. We check explicitly that the points a'_1, \dots, a'_{1024} occur in order on Γ_0^{13} . This means that the two strands $\chi(A_1)$ and $\chi(A_2)$ overlap whenever A_1 and A_2 are consecutive genes on Γ_0^{10} . But then $\chi(A_1) \cup \chi(A_2)$ is a polygonal arc. This works for all consecutive genes on Γ_0^{10} , including the 89 we need for the Coherence Lemma. Applying the Coherence Lemma, we see that χ is coherent. See §7 for more details.

4.5 Checking the Completeness of the Lists

We compute explicitly that Γ_0^{10} contains 75 gene types and 89 extended gene types. We also compute explicitly that Γ_0^{13} has 75 gene types and 89 extended gene types. That is, when we go out 8 times as far, we see no new genes or gene types. We also recall that Γ_0^{10} is shadowed by a subset of Γ_0^{13} . This means that the process of replacing A_j by $\chi(A_j)$, for each of $j = 1, \dots, 75$ produces no new gene types and no new extended gene types. Iterating, and applying induction we see that our list of gene types and extended gene types is complete, in the forwards direction. We then make all the same checks in the backwards direction.

Remark: We could take a different approach to the completeness of our list of genes. Figure 4.1 shows a partition of the grey polygons of \mathcal{P} into 75 light grey polygons and 24 dark grey polygons. As we mentioned above, the dark grey polygons correspond to points in the arithmetic graph contained on closed 5-gons or closed 7-gons. Our list of genes is complete because the remaining part of \mathcal{P} is completely partitioned by the 75 corresponding dynamical polygons. Any additional gene type would have a dynamical polygon that overlaps with one of the ones we already have plotted. We do not insist on this approach because it requires an analysis of the 24 dark gray polygons in the picture, something we have not attempted. A similar picture would reveal the completeness of the list of 89 extended gene types.

5 Proof of Theorem 1.2

5.1 Existence of the Orbits

Under our affine map $S' \rightarrow S$, discussed in §2.1, the Cantor set C from Theorem 1.2 is the Cantor set on the line $\{y = -1\}$ with similarity constant ϕ^{-3} and endpoints $(0, -1)$ and $(2\phi^{-3}, -1)$. For ease of discussion we identify C with a subset of \mathbf{R} by dropping the second coordinate.

Lemma 5.1 *The orbit of every point in C^* is entirely defined.*

Proof: Lemma 2.1, in the case $A = \phi^{-3} = 2\phi - 3$, shows that the outer billiards map is defined on and preserves $(\mathbf{R} - 2\mathbf{Z}[\phi]) \times \mathbf{Z}_{\text{odd}}$. Hence, it suffices to prove that $C^* \cap 2\mathbf{Z}[\phi] = \emptyset$.

We argue by *descent*. Suppose $x = a + b\phi \in C^*$, with $a, b \in 2\mathbf{Z}$. We must have $a \neq 0$. We take $|a| \geq 2$ as small as possible. If $a < -2$ then

$$x' = 2\phi^{-3} - x = (-6 - a) + (4 - b)\phi \in C^*$$

has $|a'| < |a|$. Hence $a \geq -2$. If $a = -2$ then we must have $b > 0$. But $-2 + 2\phi$ is already too large to lie in C^* . Hence $a \geq 2$.

Case 1: Suppose x lies in the left half of C^* . Then $\phi^3 x \in C^*$. We compute

$$\phi^3 x = (a + 2b) + (2a + 3b)\phi.$$

By minimality, $|a + 2b| \geq a$. If $a + 2b \geq a$ then $b \geq 0$ and $a + b\phi > 1$. Hence $x \notin C$. If $a + 2b \leq -a$ then $b \leq -a$. Hence $a + b\phi < 0$ and $x \notin C$.

Case 2: Suppose x lies in the right half of C^* . The map $\alpha(x) = 2 - \phi^3 x$ maps the right half of C^* back into C^* . We compute

$$\alpha(x) = (2 - a - 2b) + (2 - 2a - 3b)\phi.$$

By minimality $|2 - a - 2b| \geq a$. If $2 - a - 2b \geq a$ then $a + b \leq 1$. Since a and b are even, this forces $a + b \leq 0$. But then $a + b\phi < 0$ and $x \notin C^*$. If $2 - a - 2b \leq -a$ then $b > 0$ and $a + b\phi > 2$. Again $x \notin C$.

This takes care of all the cases. ♠

5.2 A Gap Phenomenon

Let Γ_- denote the backwards half of Γ_0 . We want to see that Γ_- rises away from ∂H and then back to ∂H infinitely often (in a precise way). Our main idea is to observe that some initial portion of Γ_- rises and falls, and then to propagate this property using the self-similarity. One worry is that the approximate nature of the self-similarity of Γ_- causes the “lowest points of approach” to drift away from ∂H . A *gap phenomenon* comes to the rescue.

Let

$$\psi(x) = \left[\left(\frac{x}{2\phi}, \frac{x}{2} \right) \right].$$

Equation 7 says that $\Psi = \psi \circ T$. Recall that $\mathbf{P}_1, \dots, \mathbf{P}_{26}$ are the open polygons comprising the partition \mathcal{P} of \mathbf{T}^2 . The polygon \mathbf{P}_3 is the parallelogram at the bottom left of Figure 2.5 and $\psi([0, 2\phi^{-3}])$ is the long diagonal of \mathbf{P}_3 .

Lemma 5.2 *Suppose that $x \in (0, 16)$ and $\psi(x) \in \mathbf{P}_3$. Then $x \in (0, 2\phi^{-3})$.*

Proof: Looking at Figure 2.5 we see that \mathbf{P}_3 is the little parallelogram in the bottom left corner. The corner vertex of \mathbf{P}_3 is $(0, 0)$ and the opposite vertex is (ϕ^{-4}, ϕ^{-3}) . So, if $\psi(x) \in \mathbf{P}_3$ then $\delta(x/2) \in (0, \phi^{-3})$. Hence $x \notin [2\phi^{-3}, 2]$. It is now an easy exercise to check that the segment $\psi([2, 16])$ is disjoint from \mathbf{P}_3 . One way to do this exercise is to plot the ψ -image of the 2000 maximally and evenly spaced points in the interval $[2, 16]$ and observe that none of them is within .0001 of \mathbf{P}_3 . Since ψ is 1-Lipschitz, our plot guarantees that no point of $[2, 16]$ lies in \mathbf{P}_3 . We omit the details. ♠

Given a point $p \in H$, the halfplane containing the arithmetic graph, let $v(p)$ denote the length of the vertical line segment connecting p to the line through the origin parallel to ∂H . For instance $v(0, m) = m$. (The line ∂H lies slightly below the origin.)

Corollary 5.3 (Gap Phenomenon) *Suppose p is a point of the arithmetic graph having type 3. If $v(p) < 7$ then $v(p) < \phi^{-3}$.*

Proof: Note that $T(0, 7) < 15$, and the fibers of T are parallel to ∂H . Hence $T(p) \in (0, 15)$. By definition, $\psi(T(p)) \in \mathbf{P}_3$. Hence $T(p) \in (0, 2\phi^{-3})$. But $T(0, \phi^{-3}) > 2\phi^{-3}$. In other words, if $v(p') = \phi^{-3}$ then $T(p') > 2\phi^{-3}$. Hence $v(p) < \phi^{-3}$. ♠

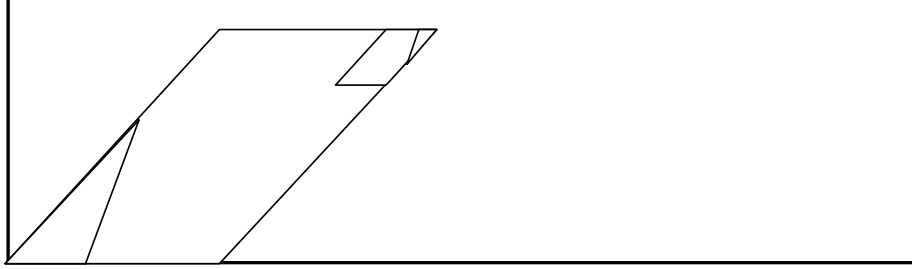


Figure 5.4: The associated dynamical polygons.

We set $K = \mathbf{P}_3$ and $K_0 = P'_0$ and $\gamma_0 = \gamma$. There are several geometric pieces of information we now record. First, $\gamma_0(K) = K_0$. Second, let a_0 and a_1 be the two type-3 points of A'_0 . For instance, we might take A'_0 such that $a_0 = (0, 0)$ and $a_1 = (-5, 1)$. From Equation 7 we compute that

$$V_0 := \Psi(a_0) - \Psi(a_1) = [(5\phi^{-4} - \phi^{-1}, 5\phi^{-3})] = (\phi^{-4} - \phi^{-7}, \phi^{-3} - \phi^{-6}). \quad (30)$$

Let $\tau(x) = x - V_0$. Geometrically, the translated parallelogram $K_1 = \tau(K_0)$ has $(0, 0)$ as a vertex and fits exactly into the lower left corner of K . Figure 5.5 shows a schematic picture. Let $\gamma_1 = \tau \circ \gamma_0$. Then $\gamma_j(K) = K_j$. We define $K_{00} = \gamma_0(K_0)$ and $K_{01} = \gamma_0(K_1)$, etc. Figure 5.5 shows a schematic picture of the first few of these sets.

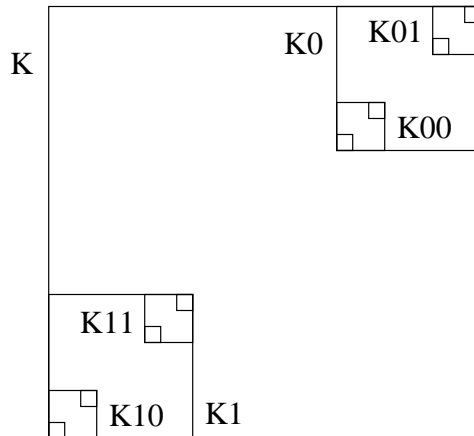


Figure 5.5: A schematic picture

The reader might expect K_{00} to be on the top and K_{11} on the bottom, rather than in the middle. This twisting of the labelling comes from the fact

that the multiplier of γ is $-\phi^{-3}$, a negative number. The fixed point of γ is the nested intersection $K_0 \cap K_{00} \cap K_{000} \dots$. The limit set C' of the semigroup $\langle \gamma_0, \gamma_1 \rangle$ is a Cantor set whose endpoints are the far opposite vertices of K_0 .

Now we can explain the Cantor set structure. Suppose that X is a type 3 point Γ_- such that X is the center of a gene A that is a copy of either A_0 or A_1 . Suppose also that $v(X) < \phi^{-3}$. Let X_0 and X_1 be the two points of A' having type 3. Our notation is such that X_0 is the center of a copy of the gene A_0 and X_1 is the center of the copy of the gene A_1 . The point X_0 shadows the dilated point $\phi^3 X$, and the point X_1 is several units to the right. Our arguments above show that

- $v(X_0)$ and $v(X_1)$ are both less than ϕ^{-3} .
- $\Psi(X_1) \subset K_1$ and $\Psi(X_0) \subset K_0$.
- $\tau(\Psi(X_0)) = \Psi(X_1)$.
- $\Psi(X_j) = \gamma_j(\Psi(X))$.

Now we consider a tree-like induction process. We start with the point $X = (0, 0) \in \Gamma_-$. Considering the above inflation process, we produce the points

$$X_0 = X; \quad X_1 = (-5, 1).$$

Inflating again, we produce the points

$$X_{00} = X_0; \quad X_{01} = X_1; \quad X_{10} = (-21, 5); \quad X_{11} = (-26, 5).$$

Inflating again, we produce the 8 points, corresponding to the binary strings of length 3, and so on. In general, we produce one point $X_\beta \in \Gamma_-$ for each finite binary string β . (These points are not all distinct, e.g. $X_{00} = X_0$.) By construction

$$\Psi(X_\beta) \subset K_\beta.$$

Therefore, the closure of the vertex set of $\Psi(\Gamma_-)$ contains the Cantor set C' .

Let $I_0 = [0, 2\phi^{-3}]$. We have already remarked that $\psi(I_0)$ is long diagonal of \mathbf{P}_3 , the segment that connects the two endpoints of C' . Recall that T maps the vertices of Γ_- into the backwards orbit $O_-(p)$. Also $\Psi = \psi \circ T$. Therefore $C' = \psi(C)$, where $C \subset I_0$ is an affine image of C' . Indeed, C is the Cantor set from Theorem 1.2. (We are identifying $[0, \infty) \times \{-1\}$ with $[0, \infty)$, as discussed at the beginning of the chapter.) We have realized C as a set contained in the closure of $O_-(p)$. Hence $O_-(p)$ returns densely to C .

5.5 2-adic Structure

Since $\psi(I_0)$ is the long diagonal of \mathbf{P}_3 , the two conditions $x \in \mathbf{Z}^2 \cap H$ and $T(x) < 2\phi^{-3}$ imply that x has type 3. We say that such points are *basepoints* of Γ .

We see inductively that our shadowing construction accounts for all the basepoints of Γ_- . That is, every such point arises on a strand of Γ_- that shadows an inflated gene. Therefore, we can index the basepoints by binary strings β . Each binary string β represents the integer $n(\beta)$ as usual. For instance

$$n(11001) = (1, 1, 0, 0, 1) \cdot (16, 8, 4, 2, 1) = 25.$$

Examining our construction we see that the two basepoints X_β and $X_{\beta'}$ are equal if and only if $n(\beta) = n(\beta')$. Moreover, as we travel along Γ_- away from $(0, 0)$ we encounter the points X_β in order of the integers they represent!

Let $\theta_2 : \mathbf{Z}_2 \rightarrow C$ be the homeomorphism from Theorem 1.2. By construction, we have $\theta_2^{-1}(0) = p$. Let $T : \mathbf{Z}^2 \rightarrow [0, \infty)$ be the map from Equation 3. Let X and X_0 and X_1 be the points referred to in our shadowing construction above. We have already mentioned that

$$\Psi(X_0) = \gamma_j(X); \quad j = 0, 1.$$

Given the defining property of θ_2 , we have

$$\theta_2^{-1}(T(X_j)) = 2\theta_2^{-1}(T(X)) + j; \quad j = 0, 1.$$

But then we have

$$\theta_2(T(X_\beta)) = n(\beta).$$

But, by construction $T(X_\beta)$ is the n th point of $O_-(p) \cap I_0$, which is the same as the n th point of $O_-(p) \cap C$. Hence θ_2 maps the n th point of $O_-(p) \cap C$ to n . This is a special case of the first statement of Theorem 1.2.

Now we will deal with the question of return times and excursion distances for the points of $O_-(n)$. Given a basepoint X , let $\Gamma_+(X)$ be the forwards portion of Γ_0 which starts at X . Let X and X_0 and X_1 be as in the previous section, so that X_0 is the basepoint that shadows $\phi^3 X$.

By the inflation property, $\Gamma_+(X_0)$ closely follows $\phi^3 \Gamma_+(X)$. Also, one can see by looking at a single example that the initial portion of $\Gamma_+(X_0)$ rises up at least 10 units from ∂H before coming back towards ∂H . Moreover, the next basepoint (after X_0) encountered by $\Gamma_+(X_0)$ is the one that shadows

the dilation of the next basepoint encountered by $\Gamma_+(X)$. These properties show that $\Gamma_+(X_0)$ rises up about ϕ^3 times as high as $\Gamma_+(X)$, and takes about ϕ^3 times as long to return to the next basepoint as does $\Gamma_+(X)$. The next basepoint encountered by $\Gamma_+(X_0)$ is the one that shadows the dilation of the next basepoint encountered by $\Gamma_+(X)$. On the other hand, $\Gamma_+(X_1)$ just travels a few units to the right before returning to the basepoint $\Gamma_+(X)$.

Given any binary string β , let $\nu(\beta)$ denote the number of 0s on the right of β . For instance $\nu(11000) = 3$. Equivalently, $\nu(\beta)$ equals the highest power of 2 dividing $n(\beta)$. Given $X = X_\beta$ let $\nu = \nu_\beta$. Applied inductively, our arguments show that $\Gamma_+(X)$ rises up roughly $\phi^{3\nu}$ units before returning to the next basepoint after roughly $\phi^{3\nu}$ units of time. Here $X = X_\beta$. Hence the excursion distances and return times for the forward orbit of the n th point x_n of $O_-(p) \cap C$ are proper functions of the 2-adic distance from $\theta_2^{-1}(x_n)$ to 0.

By simply reversing the direction of $\Gamma_+(X)$ we see that the excursion distances and return times for the forwards orbit of x_n are proper functions of the 2-adic distance from $\theta_2(x_n)$ to -1 . The point here is that θ_2 maps n and $n - 1$ respectively to the endpoint of $\Gamma_+(\beta)$ and the first basepoint it encounters when travelling to the right.

There is one more observation we want to make. If X is a basepoint and $\nu(X)$ is very large, then a very long initial portion of $\Gamma_+(X)$ looks exactly like $\Gamma_+(0, 0)$, the forward portion of Γ_0 that starts at $(0, 0)$. This is because both strands are “produced” by many iterates of the same inflation process. An equivalent way to see this is that any finite portion of Γ_0 is determined by some small dynamical polygon in \mathbf{T}^2 containing $\Psi(0, 0)$. If X is some point with $\nu(X)$ large, then $\Psi(X)$ belongs to this same dynamical polygon.

5.6 Extension to the Cantor Set

Now we put everything together and finish the proof of Theorem 1.2.

Lemma 5.4 (Rising) *For each positive constant K and each lattice point $X \in \Gamma_-$, there exists a constant $K' = K'(K, X)$ with the following property: If we take K' steps in either direction along Γ_- , starting at X , then we rise at least K units above ∂H .*

Proof: Consider the forwards direction. The backwards direction is similar. If this lemma is false then we can encounter a long string of basepoints $\{X_i\}$

such that $\nu(X_i)$ is always small. But the map $x \rightarrow x - 1$, when iterated, brings any point very close 2-adically to 0 within a uniform number of steps. Hence, we don't have to walk very long from X before we hit a basepoint with high ν -value, and then we rise up steadily away from ∂H for a long time. This comes from the fact that a long initial portion of $\Gamma_+(X)$ is a translate of a long initial portion of $\Gamma_+(0, 0)$, as we remarked above. ♠

Lemma 5.5 *For any $y \in C^*$ and any $K > 0$ there are positive integers $n_+ = n_+(y, K)$ and $n_- = n_-(y, K)$ such that the (n_+) th point of $O_+(k)$ and the (n_-) th point of $O_-(y)$ are at both least K units from the origin.*

Proof: We can find a sequence $\{x_n\} \in O_-(p)$ converging to y . For n sufficiently large, the first K' iterates of x_n and y will have the same combinatorial structure. Here $K' \rightarrow \infty$ as $n \rightarrow \infty$. But then the first K' iterates of y remain (say) within 1-unit of the corresponding K' iterates of x_n . Letting K' be as in the Rising Lemma, we see then that some point of x_n rises up K units and therefore some iterate of y rises up at least $K - 1$ units. Since K is arbitrary, the orbit of y (in either direction) is unbounded. ♠

We continue with the notation from the lemma. Let $x_{n,-}$ denote the forward return to C^* of the point x_n . As long as $y \neq p$, there is some uniform K such that x_n and $x_{n,-}$ are separated by at most K units. Here K depends on y but not on n . This we see that y_- and y are separated by at most K units. For n large enough the orbit of x_n has the same combinatorial structure as the orbit of y for the first K iterates. Hence $y_- - y = x_{n,-} - x_n$. Therefore, by continuity, $\theta_2^{-1}(y_-) = \theta_2^{-1}(y) - 1$. The same continuity argument takes care of the statement about the return times and excursion distances for the forward orbit. This proves the first statement of Theorem 1.2, and the second statement has essentially the same proof.

6 Proof of the Arithmetic Graph Lemma

6.1 The Computational Evidence

Before we launch into the proof of the Arithmetic Graph Lemma we discuss how ⁵ we discovered that it was true. Our proof of the Arithmetic Graph Lemma is logically independent from the way we discovered it, but the computations we made during the discovery process will serve us below at a certain step in our proof, namely the step where we show that Lemmas 6.6 and 6.7 below are equivalent to the Arithmetic Graph Lemma.

Recall that $\Gamma \subset H$, a certain halfplane in \mathbf{R}^2 . We thought of Γ as a union of paths of physical particles, and we got the idea to partition H into parallel bands, each of which has width ϕ . We thought of these bands as semi-permeable membranes, letting various particles pass through and deflecting others. Experimentally, we noticed that the permeability of the n th band depended somehow on the decimal part of n/ϕ . In particular, the bands indexed by Fibonacci numbers are the least permeable and behave the most like mirrors. Thus, the quantity $\delta(n/\phi)$, an \mathbf{R}/\mathbf{Z} valued coordinate, seemed relevant to the “physics” of a particle in the n th band. Here $\delta(x)$ is the decimal part of x .

The other quantity that seemed to influence the “physics” of a particle was the relative position of the particle within the band that contained it. Like our first coordinate, this is another coordinate that takes values in \mathbf{R}/\mathbf{Z} . Thus, the local properties of Γ seemed to be determined by two coordinates in \mathbf{R}/\mathbf{Z} , which we considered as a point in \mathbf{T}^2 . When we wrote down the formulas for these coordinates and tuned them, we arrived at our map Ψ from Equation 7.

Once we had Ψ we performed an experiment. We took some huge sample of Γ , and fixed some local type. Sampling lattice points p , we plotted $\Psi(p)$ if and only if p had that local type. We noticed that the resulting plot was very dense in either a single convex polygon, or else the union of several convex polygons, depending on the type. (Later we indexed the types so that each type corresponds to a single polygon.) It was easy to guess the vertices of the polygons from the plots, and this is how we determined the partition \mathcal{P} . Indeed, Billiard King draws Γ in two ways, using the partition and using the dynamics, and the picture is the same. Now we turn to the proof.

⁵The directness of this discussion is misleading. We arrived at the ideas here only after having exhausted every half-baked and useless scheme we could think up.

6.2 Factoring the Return Map

Say that a *strip* is a region $A \subset \mathbf{R}^2$ bounded by 2 parallel lines, $\partial_0 A$ and $\partial_1 A$. Let V be a vector such that $\partial_0 A + V = \partial_1 A$. Given the pair (A, V) we (generically) define a map $E : \mathbf{R}^2 \rightarrow A$ by the formula $E(x) = x - nV$ where n is the unique integer such that $E(x) \in A$. This map is well defined unless x lies in a discrete infinite family of parallel lines.

There is a unique affine functional $f(x, y) = a_1 x + a_2 y + a_3$ such that $f_L(V) = 1$, and $f(x, y) \in (0, 1)$ iff $(x, y) \in A$. Here $f_L(x, y) = a_1 x + a_2 y$ is the linear part of f . Given f we have the following explicit formula:

$$E(p) = p - \text{floor}(f(p)) V. \quad (31)$$

Equation 31 is defined unless $f(p)$ is an integer. We say that $\alpha = (a_1, a_2, a_3)$ is the *triple associated to* (A, V) .

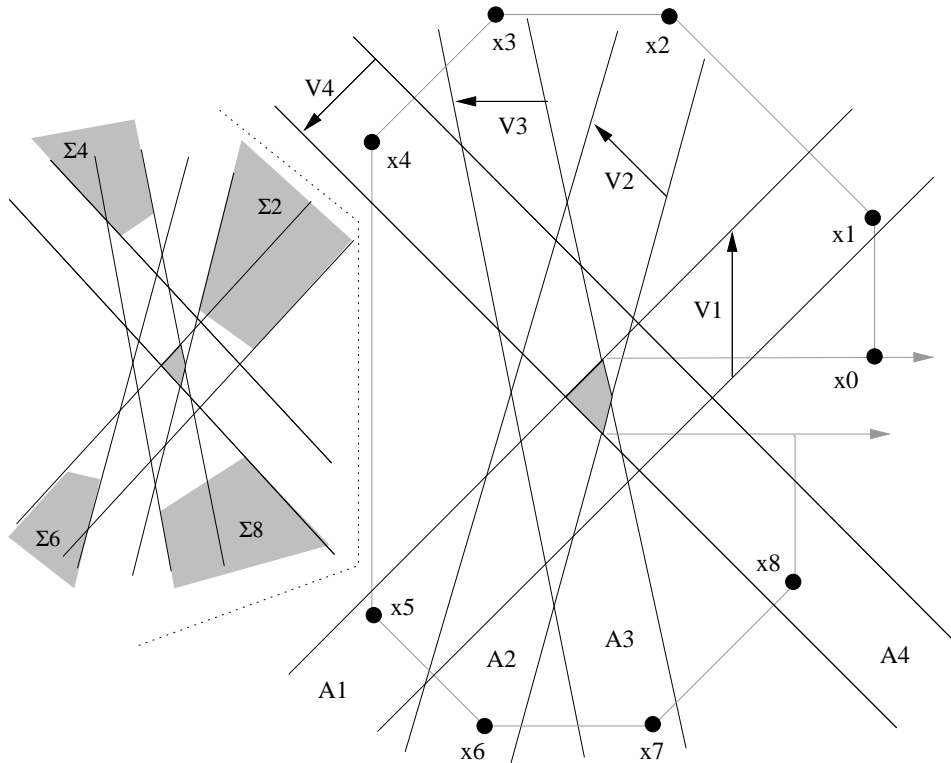


Figure 6.1: The pinwheel

Each strip A_j in Figure 6.1 is obtained by extending an edge of the side of S , and then rotating this extended side through one of the vertices that

does not contain the edge. Each vector V_j is twice the difference between a pair of vertices on the kite. Let E_1, E_2, E_3, E_4 be the corresponding strip maps. Here is the data associated to these maps:

$$\begin{array}{ll} \alpha_1 = (-1/4, +1/4, +3/4) & V_1 = (0, 4) \\ \alpha_2 = (-\phi/4, +1/2 - \phi/4, +1/2 - \phi/4) & V_2 = (-2, +2) \\ \alpha_3 = (-\phi/4, -1/2 - \phi/4, +1/2 - \phi/4) & V_3 = (+4 - 4\phi, 0). \\ \alpha_4 = (-1/4, -1/4, +3/4) & V_4 = (-2, -2). \end{array}$$

Let $E_{j+4} = E_j$ for $j = 1, 2, 3, 4$.

Lemma 6.1 (Pinwheel) *Let $x_0 \in \mathcal{C}(\pm)$. Let $x_j = E_j(x_{j-1})$. Then x_8 and $\Upsilon_R(x_0)$ lie on the same vertical line.*

Proof: Let $V_{j+4} = -V_j$ for $j = 1, 2, 3, 4$. For any x on which Υ is defined, we have $\Upsilon(x) - x = V_x$, where V_x is twice one of the vectors pointing from one vertex of S to another. The vectors V_1, \dots, V_8 have this form.

The lines comprising our strips divide \mathbf{R}^2 into a finite number of bounded regions and a finite number of unbounded regions. Let K denote the closure of the union of bounded regions. One can check, with a little experimentation, that the finitely many iterates $p, \Upsilon(p), \dots, \Upsilon_R(p)$ avoid the set K provided that $p = (x_0, \pm 1)$ and $x_0 > 4$. We will consider such points first.

The complement of K is divided into 8 sectors $\Sigma_1, \dots, \Sigma_8$. Each sector Σ_j is bounded by one line of A_{j-1} and one line of A_j , and contains a non-compact subset of A_{j-1} . The left hand side of Figure 6.1 indicates half of these sectors. It is easy to check that $q \in \Sigma_j$ implies $V_q = V_j$. This result immediately implies our lemma for points $(x_0, \pm 1)$ where $x_0 > 4$ and all maps are defined.

When $x_0 < 4$ we can just check the few cases by hand. Indeed, to be sure we sampled 1 million evenly spaced points in the two intervals $(0, 10) \times \{\pm 1\}$.

♠

The Pinwheel Lemma lets us *factor* the return map. The composition $E_8 \dots E_1$ maps $x_0 \in \mathcal{C}(\pm)$ to $x_8 \in \mathbf{R}^2$, and the y -coordinate of x_8 is $\pm 1 + 4k$. In each case, $\Psi_R(x_0) \in \mathcal{C}(\pm)$. Hence

$$\Upsilon_R = \zeta \circ (E_4 \circ \dots \circ E_1)^2; \quad \zeta(x, \pm 1 + 4k) = (x, \pm 1). \quad (32)$$

6.3 Four Dimensional Compactificaton

We say that a strip map E , with associated triple (a_1, a_2, a_3) and vector $V = (v_1, v_2)$, is *special* if

- $a_1, a_2, a_3 \in \frac{1}{4}\mathbf{Z}[\phi]$ and $a_1 \pm a_2 \in \frac{1}{2}\mathbf{Z}[\phi]$.
- $V_1, V_2 \in 2\mathbf{Z}[\phi]$ and $v_1 \pm v_2 \in 4\mathbf{Z}[\phi]$.

By inspection, the strip maps from Equation 32 are all special.

Let $T_8^4 = (\mathbf{R}/8\mathbf{Z})^4$. Consider the following embedding of \mathbf{R}^2 into T_8^4 :

$$\tilde{\psi}(x, y) = [(x + y, x - y, (x + y)/\phi, (x - y)/\phi)]_8. \quad (33)$$

Here $[v]_8$ denotes the image of $v \in \mathbf{R}^4$ in T_8^4 . We only care about the next result for our 4 maps, but the argument is easy to make in general. We give explicit formulas for the extensions of our 4 maps in §7.8.

Lemma 6.2 (Extension) *Let E be a special strip map. There is a finite union Y of flat 3-dimensional tori in T_8^4 together with a map $\tilde{E} : T_8^4 - Y \rightarrow T_8^4$ such that $\tilde{\psi} \circ E = \tilde{E} \circ \tilde{\psi}$ whenever both maps are defined. \tilde{E} is locally affine on each component of $T_8^4 - Y$ and the linear part of \tilde{E} is defined over $\mathbf{Z}[\phi]$ and independent of component.*

Proof: We fix $p_1 \in \mathbf{R}^2$ on which E is defined, and consider points p_2 such that $\tilde{\psi}(p_1)$ and $\tilde{\psi}(p_2)$ are close together in T_8^4 . Setting $p = p_2 - p_1$, this means that the coordinates of $\tilde{\psi}(p)$ are all near 0. We make this assumption about the coordinates of $\tilde{\psi}(p)$ and treat these coordinates as small real numbers.

Let $p = (x, y)$. Given $\tau_j \in \mathbf{Z}$ for $j = 1, 2, 3, 4$ we write

$$\langle \tau_1, \tau_2, \tau_3, \tau_4 \rangle = \tau_1 \left(\frac{x + y}{8} \right) + \tau_2 \left(\frac{x - y}{8} \right) + \tau_3 \left(\frac{x + y}{8\phi} \right) + \tau_4 \left(\frac{x - y}{8\phi} \right) \quad (34)$$

The coefficients of τ_j are nearly integers. Hence $\delta(\langle \tau_1, \dots, \tau_4 \rangle)$ is near 0, and also is a $\frac{1}{8}\mathbf{Z}$ -linear combination of the coordinates of $\tilde{\psi}(p)$. We call this the *reduction principle*. Also, $\phi \langle \tau_1, \tau_2, \tau_3, \tau_4 \rangle = \langle \tau'_1, \tau'_2, \tau'_3, \tau'_4 \rangle$ because $\phi = 1 + \phi^{-1}$. Call this the *multiplication principle*.

Let f be the functional associated to E . Since $\mathbf{Z}[\phi] = \mathbf{Z}[\phi^{-1}]$ we have

$$a_1 = \frac{1}{4}s_1 + \frac{1}{4\phi}t_1; \quad a_2 = \frac{1}{4}s_2 + \frac{1}{4\phi}t_2; \quad s_1, t_1, s_2, t_2 \in \mathbf{Z}.$$

The special property of our map implies that $u_{\pm} = \frac{1}{2}(u_1 \pm u_2) \in \mathbf{Z}$ for $u = s, t$. We have

$$f(p_2) - f(p_1) = \left(s_1 \frac{x}{4} + s_2 \frac{y}{4} \right) + \left(t_1 \frac{x}{4\phi} + t_2 \frac{y}{4\phi} \right) = 2\langle s_+, s_-, t_+, t_- \rangle. \quad (35)$$

From equation 35 and the reduction principle, $f(p_1) - f(p_2)$ is extremely near an integer, and much closer to an integer than $f(p_1)$. Hence $f(p_2)$ is not an integer and E is defined on p_2 .

Let N_j be the floor of $f(p_j)$. The properties of $f(p_1) - f(p_2)$ and $f(p_j)$ just mentioned imply that $N_2 - N_1$ is the integer closest to $f(p_2) - f(p_1)$. Equation 35 gives us $N_2 - N_1 = 2K$ with

$$K = \beta - \delta(\beta) \in \mathbf{Z}; \quad \beta = \langle s_+, s_-, t_+, t_- \rangle. \quad (36)$$

Let $V = (v_1, v_2)$ be the vector associated to E . Equation 31 yields

$$E(p_2) = E(p_1) + p - 2KV. \quad (37)$$

To prove the existence of \tilde{E} it suffices to show that each coordinate of $\tilde{\psi}(2KV)$ is a $\mathbf{Z}[\phi]$ linear combination of the coordinates of $\tilde{\psi}(p)$. Let $2KV = (w_1, w_2)$. By hypotheses $v_1 \pm v_2 \in 4\mathbf{Z}[\phi]$. Hence $\phi^a(w_1 \pm w_2) \in 8\mathbf{Z}[\phi]$ for any exponent $a \in \mathbf{Z}$. (We only care about $a = 0, -1$.) In light of this observation, it suffices to show that $\delta(K\phi)$ is near 0 and also a $\frac{1}{8}\mathbf{Z}[\phi]$ linear combination of the coordinates of $\tilde{\psi}(p)$.

Equation 36 gives

$$\delta(K\phi) = \delta(\phi\beta - \phi\delta(\beta)) = \delta(\phi\beta) - \delta(\phi\delta(\beta)) =^* \delta(\phi\beta) - \phi\delta(\beta). \quad (38)$$

The starred inequality comes from the fact that $\delta(\beta)$ is near 0. From the reduction principle and the real multiplication principle we see that both $\delta(\beta)$ and $\delta(\phi\beta)$ are near 0 and $\frac{1}{8}\mathbf{Z}$ linear combinations of the coordinates $\tilde{\psi}(p)$. This proves what we want about the coordinates of $\tilde{\psi}(2KV)$.

It only remains to find the domain of definition for \tilde{E} on T_8^4 . The map E is defined on the complement of an infinite union of evenly spaced lines in \mathbf{R}^2 . These lines consist of points (x, y) satisfying the integral linear equations $\langle s_3, s_4, t_3, t_4 \rangle \in \mathbf{Z}$. Applying the map $\tilde{\psi}$ we see that the image of these points is contained in a finite union of flat embedded 3-tori. Our construction shows that \tilde{E} is defined and locally affine on each component of $T_8^4 - Y$. ♠

6.4 Geometry of the Return Map

We begin with a consequence of the Pinwheel Lemma. Let $\pi_1 : \mathbf{R}^2 \rightarrow \mathbf{R}$ be projection onto the first coordinate.

Lemma 6.3 *The map $\pi_1(\Upsilon_R(x, 1)) - x$ only takes on finitely many values.*

Proof: To see this note that the “octagonal spiral” Σ in Figure 6.1 connecting the points $x_0, \dots, x_8, \zeta(x_8)$ is within a bounded distance of being symmetric about the origin. In other words, the image of Σ under reflection through the origin lies within a uniformly bounded tubular neighborhood of Σ . In terms of the displacement vectors $x_1 - x_0, x_2 - x_1, \dots$, we see that the opposite sides of Σ cancel, up to a uniformly bounded error. Hence there are uniformly bounded integers α_j , depending on $(x, 1)$, such that $\Upsilon_R(x, 1) - (x, 1) = \sum \alpha_j V_j$. ♠

We now return to the theme taken up in the previous section. The analog of the Extension Lemma is not quite true for the map ζ in Equation 32 but nonetheless a similar result holds. The domain for ζ is the union L of horizontal lines whose y -coordinates are odd integers. Consider the map $\psi : \mathcal{C}(\pm) \rightarrow \mathbf{T}^2$ given by

$$\psi(x, \pm 1) = [(x/(2\phi), x/2)] \quad (39)$$

Lemma 6.4 *There is a locally affine map $\tilde{\zeta} : T_8^4 \rightarrow \mathbf{T}^2$ such that $\tilde{\zeta} \circ \tilde{\psi} = \psi \circ \zeta$.*

Proof: We define $\tilde{\zeta} : \mathbf{R}^4 \rightarrow \mathbf{T}^2$ by the formula

$$\tilde{\zeta}(x_1, x_2, x_3, x_4) = \left[\frac{x_3 + x_4}{4}, \frac{x_1 + x_2}{4} \right].$$

The image in \mathbf{T}^2 is unchanged if we add multiples of 8 to the x_i coordinates. Hence $\tilde{\zeta}$ factors through a locally affine map (which we give the same name) $\tilde{\zeta} : T_8^4 \rightarrow \mathbf{T}^2$. Letting m be an odd integer, we compute

$$\begin{aligned} \tilde{\zeta} \circ \tilde{\psi}(x, m) &= \tilde{\zeta}\left(x + m, x - m, \frac{x + m}{\phi}, \frac{x - m}{\phi}\right) = \\ &[(x/2\phi), x/2] = \psi(x, \pm 1) = \psi \circ \zeta(x, m). \end{aligned}$$

The choice of sign for ± 1 depends on the congruence of $m \pmod 4$. ♠

Let

$$\tilde{T}^2(\pm) = \text{closure}(\tilde{\psi}(\mathcal{C}(\pm))) \subset T_8^4. \quad (40)$$

Notice that the first and third (or second and fourth) coordinates of $\tilde{\psi}$ completely determine the whole image of $\mathcal{C}(+)$ in T_8^4 . Thus $\tilde{T}^2(+)$ is a flat 2-dimensional torus. The same goes for $\tilde{T}^2(-)$.

Let \tilde{E}_j be the extension to T_8^4 of E_j . We give the explicit formula in §7.8. Referring to Lemma 6.4 we define

$$\tilde{\Upsilon}_R : \tilde{T}^2(\pm) \rightarrow \mathbf{T}^2; \quad \tilde{\Upsilon}_R = \tilde{\zeta} \circ (\tilde{E}_4 \circ \dots \circ \tilde{E}_1)^2. \quad (41)$$

Combining the Extension Lemma with Lemma 6.4 we have

$$\tilde{\Upsilon}_R \circ \tilde{\psi} = \psi \circ \Upsilon_R \quad (42)$$

Lemma 6.5 (Constancy Lemma) *Suppose that $X \subset \tilde{T}^2(\pm)$ is a path connected open set on which the map Υ_R is entirely defined. Suppose that $p_1, p_2 \in \mathcal{C}(\pm)$ are points such that $\tilde{\psi}(p_j) \in X$ for $j = 1, 2$. Then*

$$\pi_1(\Upsilon_R(p_1) - p_1) = \pi_1(\Upsilon_R(p_2) - p_2).$$

Proof: Assume without loss of generality that the path is on $\tilde{T}^2(+)$. Since Υ_R is entirely defined on X it is also continuous on X . The map

$$v(\alpha) = \tilde{\Upsilon}_R(\alpha) - \tilde{\zeta}(\alpha) \in \mathbf{T}^2$$

is a continuous function of $\alpha \in X$.

A dense subset of X has the form $\tilde{\psi}(y, 1)$, where $y \in \mathbf{R}$. For such points we have

$$\begin{aligned} v(\tilde{\psi}(y, 1)) &=^1 \tilde{\Upsilon}_R \circ \tilde{\psi}(y, 1) - \tilde{\zeta} \circ \tilde{\psi}(y, 1) =^2 \psi \circ \Upsilon_R(y, 1) - \psi \circ \zeta(y, 1) =^3 \\ &\psi \circ \Upsilon_R(y, 1) - \psi(y, 1) =^4 \psi \circ \pi_1(\Upsilon_R(y, 1) - y, 1) \end{aligned} \quad (43)$$

The first equality is by definition; the second one is Equation 42 and Lemma 6.4; the third one is the fact that ζ is the identity on $\mathcal{C}(\pm)$; the fourth one comes from linearity, and from the fact that ψ only depends on the first coordinate. By Lemma 6.3, the last expression in Equation 43 takes on only finitely many values. Therefore, $v(y, 1)$ takes on only finitely many values.

Now we know that the continuous map v only takes finitely many values on a dense subset of the path connected subset X . Therefore v is constant on X . Since v is constant on X , the calculation in Equation 43 gives the same answer for all $y \in \mathcal{C}(+)$ such that $\tilde{\psi}(y) \in X$. The conclusion of the lemma follows immediately from setting $y = x_1, x_2$. ♠

6.5 The Proof Modulo the Question of Definedness

Referring to Equations 7 and 39, we have $\Psi = \psi \circ T$, assuming that we identify the range of T with either $\mathcal{C}(+)$ or $\mathcal{C}(-)$ by padding the second coordinate with a ± 1 . Given $x_+ \in \mathcal{C}(+)$, let x_- be the point in $\mathcal{C}(-)$ with the same first coordinate. Let

$$v(x_{\pm}) = \pi_1(\Upsilon_R(x_{\pm}) - x_{\pm}). \quad (44)$$

Lemma 6.6 *The point $\psi(x_+) = \psi(x_-)$ lies in an open polygon of the partition \mathcal{P} of \mathbf{T}^2 , and this polygon determines the unordered pair $\{v(x_+), v(x_-)\}$.*

Computing just a single point per polygon—we computed millions—we check that the quantities given in Lemma 6.6, when hit with the map T^{-1} , match the types shown in Figure 2.5. Therefore Lemma 6.6 (and this small computation) implies the Arithmetic Graph Lemma.

The polygons of \mathcal{P} do not determine the *ordered* pair of numbers in Lemma 6.6. For this we need to pass to a finite cover. The map $\tilde{\zeta} : T_8^4 \rightarrow \mathbf{T}^2$ from Lemma 6.4 gives a finite covering map from $\tilde{T}^2(+)$ to \mathbf{T}^2 . We lift the partition \mathcal{P} to a finite partition $\tilde{\mathcal{P}}$ of $\tilde{T}_2(+)$. We do the same thing for $\tilde{T}_2(-)$.

Lemma 6.7 *The point $\tilde{\psi}(x_+)$ lies in an open polygon of $\tilde{\mathcal{P}}$ and this polygon determines $v(x_+)$. Likewise for $v(x_-)$.*

A small amount of computation shows that Lemma 6.7 implies Lemma 6.6. Hence Lemma 6.7 implies the Arithmetic Graph Lemma.

Lemma 6.8 *Suppose that $\tilde{\Upsilon}_R$ is defined on each open polygon of the partition $\tilde{\mathcal{P}}$ of $\tilde{T}^2(\pm)$. Then Lemma 6.7 is true.*

Proof: It follows immediately from Lemma 6.8 and from the Constancy Lemma that if $\tilde{\psi}(x_+)$ lies in an open polygon of $\tilde{\mathcal{P}}$, then $v(x_+)$ is determined by this polygon. Likewise for x_- . We just have to rule out the possibility that $\tilde{\psi}(x_+)$ lies in the boundary of one of the polygons. The point \tilde{x}_- has the same treatment.

Suppose that $\tilde{\psi}(x_+)$ lies in the boundary of some tile of $\tilde{\mathcal{P}}$. We know Υ_R is defined at x_+ . But then $\tilde{\Upsilon}_R$ would be defined and continuous in a neighborhood of $\tilde{\psi}(x_+)$ on $\tilde{T}^2(+)$. But then two adjacent tiles of \tilde{P} on $\tilde{T}^2(+)$ would determine the same v values. But then two adjacent tiles of P would determine the same unordered pair of v values. We check computationally that this does not happen. Contradiction. ♠

6.6 Verifying the Definedness

At this point we have reduced the Arithmetic Graph Lemma to verifying the hypotheses of Lemma 6.8. We will explain how we make the verification.

We know that $\tilde{E}_{j+4} = \tilde{E}_j$ for $j = 1, 2, 3, 4$, but for notational purposes, it is convenient to just write $\tilde{E}_1, \dots, \tilde{E}_8$. We let $\tilde{F}_k = \tilde{E}_k \dots \tilde{E}_1$. We interpret \tilde{F}_0 as the identity map. Also, $\tilde{\Upsilon}_R = \tilde{\zeta} \circ \tilde{F}_8$. To show that $\tilde{\Upsilon}_R$ is defined at some point x it suffices to show that the maps $\tilde{F}_1, \dots, \tilde{F}_8$ are all defined on x .

We will see from the explicit description of our map \tilde{E}_k , given in §7.8, that there is a union Y_k of two 3-tori, such that $T_8^4 - Y_k$ consists of two connected components $C_k(0)$ and $C_k(1)$ on which the map \tilde{E}_k is entirely defined and locally affine.

If $\tilde{\Upsilon}_R$ is defined on a point $x \in T_8^4$ then we can define a length 8 binary sequence $\epsilon_1, \dots, \epsilon_8$, by the property that $\tilde{F}_{k-1}(x) \in C_k(\epsilon_k)$ for $k = 1, \dots, 8$. In short, we can associate a canonical binary sequence of length 8 to any point x on which $\tilde{\Upsilon}_R$ is defined. We call this sequence the *itinerary* of x .

Here we define a slightly more general notion of an itinerary. Given an itinerary $\epsilon_1, \dots, \epsilon_8$ we can define \tilde{E}_k on Y_k by demanding that \tilde{E}_k extends continuously to the closure of $C_k(\epsilon_k)$. Then \tilde{E}_k is completely defined on T_8^4 . It is continuous on the closure of $C_k(\epsilon_k)$ and on the interior of $C_k(1 - \epsilon_k)$, but not globally continuous. With this definition, we say that $x \in T_8^4$ has *extended itinerary* $\epsilon_1, \dots, \epsilon_8$ if the maps \tilde{F}_k (when extended) are all defined on x and $\tilde{F}_{k-1}(x)$ lies in the closure of $C_k(\epsilon_k)$ for $k = 1, \dots, 8$. Put another way, x has extended itinerary ϵ provided there exist points arbitrarily close to x that have itinerary ϵ .

We define the *stretch* of a convex polygon P to be the maximum distance in T_8^4 between consecutive vertices of P . We denote this by $\sigma(P)$.

Lemma 6.9 (Definedness Criterion) *Suppose that*

- $\tilde{\Upsilon}_R$ is defined on some point of P , and this point has itinerary ϵ .
- All the vertices of P have extended itinerary ϵ .
- The stretch of $\tilde{F}_k(P)$ is less than $2\sqrt{2}$ for each $k = 0, \dots, 7$.

Then $\tilde{\Upsilon}_R$ is defined on all points of P , and all these points have itinerary ϵ .

Proof: Looking at explicit formulas for our maps given in §7.8.1, we see that the Euclidean distance between separate components of Y_k is at least

$2\sqrt{2}$. Hence, if v_1, v_2 are two points in the closure of $C_k(\epsilon_k)$ which are less than $2\sqrt{2}$ apart, then the line segment $\overline{v_1v_2}$ lies in the closure $\overline{C_k(\epsilon_k)}$.

Suppose we have shown by induction that \tilde{F}_{k-1} is defined on P . Let $P' = \tilde{F}_{k-1}(P)$. The hypotheses of this lemma say that every edge of P' has length less than $2\sqrt{2}$, and the endpoints of such an edge are in $\overline{C_k(\epsilon_k)}$. Hence, all the edges of P' lie in $\overline{C_k(\epsilon_k)}$. Since $\partial C_k(\epsilon_k)$ is three dimensional, and (by induction) P' is a planar polygon, we must have $P' \subset \overline{C_k(\epsilon_k)}$.

If some point of the open P' actually lies in $\partial C_k(\epsilon_k)$ then all of P' must lie in $\partial C_k(\epsilon_k)$. The point here is that the tangent plane at this bad point must be contained in the tangent space to Y_k , because there is no crossing allowed. We also know that some point of P' lies in $C_k(\epsilon_k)$, so the above bad situation cannot occur. Hence all points of P' lie in $C_k(\epsilon_k)$. This completes the induction step. ♠

We now mention a trick that makes the Definedness Criterion more useful. Given a line segment $s \in T_8^4$, with endpoints p_1 and p_2 , we let s' denote the partition of s into the two segments $[p_1, q]$ and $[q, p_2]$ where

$$q = p_1\phi^{-2} + p_2\phi^{-1}. \quad (45)$$

Note that $q \in s$ because $\phi^{-1} + \phi^{-2} = 1$. We might have chosen q to be the midpoint of s , but our choice interacts better with $\mathbf{Z}[\phi]$. Given a polygon P , we let P' denote the polygon, with twice as many vertices, obtained by subdividing each edge of P . In general, let $P^{(n)} = (P^{(n-1)})'$. Then $P^{(n)}$ has 2^n times as many vertices as P and the stretch of $P^{(n)}$ is ϕ^{-n} times the stretch of P . Thus, by taking a sufficiently large integer n , we can guarantee the last condition of the Discreteness Criterion without even computing the stretch.

We take each polygon P of our partition $\tilde{\mathcal{P}}$ and perform the following calculation. We take the 10th subdivision $P^{(10)}$ and check the Definedness Criterion. (This is overkill.) This verifies the hypotheses of Lemma 6.8 and thereby completes the proof of the Arithmetic Graph Lemma.

We give details of our calculation in §7.8.

7 The Code in Detail

7.1 Arithmetic Operations

We do all our computations with complex numbers of the form

$$\frac{x_0 + x_1\phi}{2} + I \frac{x_2 + x_3\phi}{2}. \quad (46)$$

Here $I = \sqrt{-1}$. We call such a number an `IntegerComplex` and represent it as a sequence

$$\{x_0, x_1, x_2, x_3\}. \quad (47)$$

Given a and b , both `IntegerComplex` objects, we perform the following operations:

- $a + b$ and $a - b$ are computed by adding or subtracting components.
- $2ab$, another `IntegerComplex`, is computed by expanding out all the terms and grouping them.
- The conjugate \bar{a} is obtained by negating the third and fourth coordinates of a .
- We have a routine `interpolate(a,b)`, which computes $a\phi^{-1} + b\phi^{-2}$.

Now we explain how we test the sign of the number $a = a_0 + a_1\phi$. Since ϕ is irrational, we need a trick. The idea is to consider

$$f_{50} = 12586269025; \quad f_{51} = 20365011074 \quad f_{52} = 32951280099. \quad (48)$$

Here f_n is the n th Fibonacci number. The quantity $a_0 + a_1\phi$ is positive (respectively negative) provided that both sums

$$s_1(a) = a_0f_{50} + a_1f_{51}; \quad s_2(a) = a_1f_{51} + a_2f_{52} \quad (49)$$

are positive (respectively negative). This works because the sign of the difference $\phi - f_{n+1}/f_n$ alternates with n . We implement our routine, called `sign`, using the `BigInteger` class in Java, which does integer arithmetic correctly on huge integers. The routine `sign` certainly could fail for some inputs, but it never fails for the inputs we give it. The point is that we always give it inputs involving pretty small integers.

Our routine `dec` takes the decimal part of a `IntegerComplex` and returns a `IntegerComplex` in $[-1/2, 1/2]$. In defining `dec` we take the decimal part of a `IntegerComplex` using floating point arithmetic to compute the nearest integer. The computation does not use exact integer arithmetic, but then we use the `sign` routine to check rigorously that our guess always lies in $[-1/2, 1/2]$, thereby guaranteeing that get the same answer *as if* we had used purely integer arithmetic calculations.

With these preliminaries in place, we describe the `IntegerComplex` version of our map Ψ given in Equation 7.

```
psi(a,b):
let x = 4 - 12a + 4b and y = 8a - 2. (the IntegerComplex version of Eq 3)
Let c1 = {(-x + y)/2, x/2}. (division by 2φ; works because x, y are even)
Let c2 = {x/2, y/2}. (division by 2; works because x, y are even)
Let dj = dec(cj) for j = 1, 2.
return(d1 + Id2).
```

7.2 Classification into Types

An `IntegerPolygon` is a finite list of `IntegerComplexes`, namely the vertices. Given an `IntegerComplex` z and an `IntegerPolygon` P , let $T_i(z, P)$ denote the triangle determined by the ordered triple of `IntegerComplexes` z , $P(i)$ and $P(i + 1)$. The indices are taken cyclically. Using our `sign` routine, we have a straightforward routine `signArea` that computes the orientation of a triangle of `IntegerComplexes` and vanishes if the points are collinear. The following routine returns a 1 if z is contained in the interior of P and a 0 otherwise. A straightforward variant, `IsContainedClosed` checks if $z \in \overline{P}$.

```
isContainedOpen(z,P):
loop for the number of vertices of P:
  check that Ti(z, P) and Ti+1(z, P) have nonzero signArea
  if(false) return(0)
  check that Ti(z, P) and Ti+1(z, P) have the same signArea
  if(false) return(0)
endloop
return(1)
```

Recall that the arithmetic graph Γ is a certain subset of $\mathbf{Z}^2 \cap H$, where H is a certain half-plane. Each point $(x, y) \in \mathbf{Z}^2$ has a type, which we compute by determining which open polygon of \mathcal{P} contains $\Psi(x, y) \in \mathbf{T}^2$. Here we explain how we compute this in practice. Lifting \mathcal{P} to \mathbf{R}^2 we get a tiling $\tilde{\mathcal{P}}$ of \mathbf{R}^2 . We treat `psi`(x, y) as a point in \mathbf{R}^2 and check which tile of $\tilde{\mathcal{P}}$ it lands in. We have arranged that the image of `psi` is fairly close to the origin, and so we only have to check a smallish portion of the tiling.

We accomplish our goal using two routines. The first of our routines checks whether or not an `IntegerComplex` z near the origin in \mathbf{R}^2 is contained in a union of integral translates of a given `IntegerPolygon` P . The program returns a 1 if the answer is yes.

```
isLatticeContainedOpen( $z, P$ ):
loop over  $i$  from  $-3$  to  $3$  and over  $j$  from  $-3$  to  $3$ 
  if(isContainedOpen( $z + (i, j), P$ )= 1 then return(1)
endloop
```

We always take P as one of the polygons from our partition \mathcal{P} . These polygons are listed in §7.5. (See also Figure 2.5.) Our routine `classify` combines our routine `psi` with the routine `isLatticeContainedOpen` to classify each point of \mathbf{Z}^2 into the local types.

We use the routine `isContainedClosed` in place of `isContainedOpen` in case we want to check that a given point is contained in a closed polygon.

7.3 Types and Dynamical Translations

There are 23 nontrivial local types of vertex in the arithmetic graph, as shown in Figure 2.4. We list these types here (rather than in the appendix.) The array

$$\begin{array}{cc} T_j & \\ a_1 & b_1 \\ a_2 & b_2 \end{array} \tag{50}$$

indicates that one of the edges emanating from a vertex of type T_j . is (a_1, a_2) and the other one is (b_1, b_2) . In other words, the two columns of the matrix encode the type. The ordering of the two columns is arbitrary. We list the types T_1, T_3, \dots, T_{23} . Similar to what happens above, T_{2j} is obtained by negating all the entries of T_{2j-1} , for $j = 1, \dots, 11$. Here is the list:

$$\begin{array}{cccc}
T_1 & T_3 & T_5 & T_7 \\
\begin{array}{cc} 1 & 0 \\ 1 & 1 \end{array} & \begin{array}{cc} -1 & 1 \\ 1 & 1 \end{array} & \begin{array}{cc} -1 & 0 \\ 1 & -1 \end{array} & \begin{array}{cc} -1 & 0 \\ 1 & -1 \end{array} \\
T_9 & T_{11} & T_{13} & T_{15} \\
\begin{array}{cc} 0 & -1 \\ 1 & -1 \end{array} & \begin{array}{cc} 1 & -1 \\ 1 & 0 \end{array} & \begin{array}{cc} 1 & -1 \\ 1 & 0 \end{array} & \begin{array}{cc} 0 & -1 \\ -1 & 0 \end{array} \\
T_{17} & T_{19} & T_{21} & T_{23} \\
\begin{array}{cc} 0 & -1 \\ -1 & 0 \end{array} & \begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array} & \begin{array}{cc} 0 & 0 \\ 1 & -1 \end{array} & \begin{array}{cc} 0 & 0 \\ 1 & -1 \end{array}
\end{array}$$

For each of these types, there are two associated dynamical translations of \mathbf{T}^2 . Referring to the matrix in Equation 50, the two maps are:

$$(x, y) \rightarrow [(a_1\phi^{-4} + a_2\phi^{-1}, a_1\phi^{-3})]; \quad (x, y) \rightarrow [(b_1\phi^{-4} + b_2\phi^{-1}, b_1\phi^{-3})]. \quad (51)$$

These maps relate the points $\Psi(v)$ and $\Psi(v')$ where v is the vertex and v' is one of the vertices connected to v by the arithmetic graph. The following routine starts with a pair (x, y) obtained from one of the columns of the above matrices and returns the `IntegerComplex` z which effects the corresponding dynamical translation. That is, on \mathbf{R}^2 the dynamical translation is given by $w \rightarrow w + z$. The next routine gets the `IntegerComplex` by which we translate. Here $x, y \in \{-1, 0, 1\}$.

`getMap(x,y):`

return the integer complex with coordinates $(10x - 2y, -6x + 2y, -6x, 4x)$

7.4 The Sequence Generator

If v_1 and v_2 are two consecutive vertices of the arithmetic graph, then one of the two maps associated to v_1 coincides with one of the two maps associated to v_2 . For instance, if a vertex of type 1 is connected to a vertex of type 21 we could write

$$\begin{array}{ccc}
T_1 & T_{21} & \\
\begin{array}{ccc} 1 & 0 & 0 \\ 1 & 1 & -1 \end{array} & \text{or} & \begin{array}{cc} 1 & 21 \\ 1 & 0 \\ 1 & 1 \end{array}
\end{array}$$

The second notation system is a simplification of the first. We drop off the last column because it is not of interest to us. The information in the right

hand side array is enough to generate both v_1 and v_2 and also to determine the type of v_1 .

We can encode longer sequences of types using longer arrays, as we now illustrate by example: Our first gene is located at the point $p = (3, 4)$. The two arrays are

$$A((3, 4), 1, 3) = \begin{array}{ccc} 11 & 9 & 23 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \end{array}; \quad A((3, 4), 2, 3) = \begin{array}{ccc} 11 & 14 & 10 \\ -1 & -1 & 0 \\ 0 & -1 & -1 \end{array}$$

This tells us that the 5 vertex types we see along the gene A_0 are (in one of the two orders) 10, 14, 11, 9, 23. Looking at the first column of $A((3, 4), 1, 3)$, we can see that that the vector $(1, 1)$ connects the point of type 11 to the point of type 9. In this way, we can draw a copy of the gene given the above arrays. The next routine generates the arrays for the point $p = (x, y) \in \mathbf{Z}^2$.

`getOrbit(x,y,length,epsilon):`

1. let A be the empty array
2. let $X = x$ and $Y = y$. 3. let count= 0
4. while(count<length):
 - $a = \text{classify}(X, Y)$
 - Let M be the matrix associated to T_a
 - If(count= 0) then:
 - append to A the (epsilon)th column of M
 - if(count> 0) then:
 - append to A the col. of M which does not match the last col. of A .
 - Let m_x and m_y denote the entries of the column of M used above.
 - replace X by $X + m_x$
 - replace Y by $Y + m_y$
 - increment count
5. return(A)

`getOrbit` runs until the count equals the length, and then breaks. At that point, the array A is returned. For our purposes, we need to get both sequences associated to p and k . So, we run the above routine once for $\epsilon = 1$ and once for $\epsilon = 2$. We call the resulting pair (L, R) of arrays the k -itinerary of $p \in \mathbf{Z}^2$. The genes correspond to the case $k = 3$.

7.5 Checking the Dynamical Polygons

Each array A determines a dynamical polygon $P = P(A)$, as in §4.2. Here we explain how to check directly that a point $s \in \mathbf{T}^2$ lies in the closure of P or else in the interior of P (depending on our interest.) The point s is always given as the projection to \mathbf{T}^2 of a certain lift $s \in \mathbf{R}^2$ which we give the same name. Let \mathbf{P}_j denote the j th tile in the partition \mathcal{P} of \mathbf{T}^2 . As above, we identify \mathbf{P}_j with a particular lift to \mathbf{R}^2 . The following routine returns a 1 provided that s is contained in the interior of P .

```

matchOrbitOpen( $s, A$ ):
let  $S = s$ 
loop for  $i = 1$  to length of  $A$ 
  check that isLatticeContainedOpen( $S, \mathbf{P}_{a_i}$ ) = 1.
  if false return(0)
  if true then:
    let  $z = \text{getMap}(x_i, y_i)$ 
    let  $S = S + z$  (act on  $S$  by the dynamical translation)
endloop

```

As a variant, we check that s is contained in the closure of P by using `isLatticeContainedClosed` in place of `isLatticeContainedOpen`.

We can now explain exactly how we check our guess P_G for the 75 dynamical polygons associated to the 75 genes. Here is the 3-step process.

- For the j th gene A_j we let (x_j, y_j) be the location of the center a_j of A_j . We use `getOrbit(x_j, y_j)` to generate the 3-itinerary $A = (L_j, R_j)$.
- We check that each `IntegerComplex` v representing a vertex of P_G is contained in the closure of $P = P_A$ using `matchOrbitClosed(v, L_j)` and then `matchOrbitClosed(v, R_j)`.
- For each edge e of P_G we produce a `IntegerComplex` v contained in the interior of e by applying `interpolate` to the two endpoints of e . Given v we then check that one of the two runs `matchOrbitOpen(v, L_j)` and `matchOrbitOpen(v, R_j)` returns a 0. This is to say that v is not contained in the interior of P .

We list the dynamical polygons P_0, \dots, P_{74} in §8.2. We list the centers for our genes in §8.3.

7.6 The Shadowing Property

We begin by recalling the basic setup. Let A be a gene from our inflation generator and let B be the gene core. Let a be the center vertex of A . Let A' be the strand which shadows $\Phi(A)$. Recall that Φ is dilation by ϕ^3 . Let P be the dynamical polygon associated to A and let P' be the dynamical polygon associated to A' . Let β be the inflation map and let $\gamma : P \rightarrow \mathbf{T}^2$ be the associated special similarity. We want to verify that $\gamma(P) \subset P'$.

The first main task is to compute the dynamical sequences associated to A' . We store A' as a triple $\{(x_j, y_j)\}$ of points. Here (x_2, y_2) is the point a' that comes close to $\Phi(a)$, and (x_1, y_1) and (x_3, y_3) are the two endpoints of A' . In §8.4 we give the list of triples.

A variant of `getOrbit` recovers the sequence of types from the triple. This variant starts at a' and moves out in either direction until it encounters the two endpoints. In other words, we just replace line 4 of `getOrbit` with a check that the current point equals neither (x_1, y_1) nor (x_3, y_3) . Technically we could avoid this reconstruction problem just by saving the sequences attached to A'_1, \dots, A'_{75} , but we prefer not to store so much data. Below we will list out the 75 triples.

Now we explain how to compute γ . We have already defined the routine `psi` above, which chooses some lift of $\Psi(a)$ to \mathbf{R}^2 . Here we explain an improved version, which chooses the lift of $\Psi(a)$ that is contained in P . The idea is to find a “correction vector” $\lambda \in \{-7, 7\}^2$ such that `psi(a)+λ` $\in P$. This always works, and we call the result `canonicalPsi`. It is a better lift of Ψ . From the way we have constructed A' , we know that γ maps `canonicalPsi(a)` into P' . Thus, we can use our knowledge of `canonicalPsi(a)` to compute γ . We seek a pair of integers (m, n) such that

$$\gamma = \gamma_0 + [(m\phi^{-4} + n\phi^{-1}, 0)]; \quad \gamma_0(x, y) = (-\phi^{-3}x, -\phi^{-3}y). \quad (52)$$

We set $y = \text{canonicalPsi}(a)$ and then test small integer choices of m and n until we find a choice which leads to $\gamma(y) \in P'$. To test that $\gamma(y) \in P'$ we don't need to compute P' . We simply check that $\gamma(y)$ follows the dynamical sequences associated to A' . In other words, we just go back to the definition of P' . We make the same kind of loop as in the routine `canonicalPsi`, with $|m|, |n| \leq 7$. This always works.

Once we have γ we list out the vertices of P as P_1, \dots, P_k and check that $\gamma(P_i)$ follows the dynamical sequences associated to P' . Here $k \leq 5$ for each of the 75 choices.

7.7 Checking Coherence

Let g_1, \dots, g_{1024} be the first 1024 points along Γ_0 . The point g_j is the center of a gene G_j . Let β_j be the inflation map we associate to G_j using our inflation structure χ . The list $\beta_1, \dots, \beta_{1024}$ consists of multiple references to the same 75 inflation maps. For each index j we produce a point $g'_j \in \Gamma_0$, always within 3 units of $\Phi(g_j)$, such that

$$\Psi(g'_j) = \gamma \circ \Psi(g_j). \quad (53)$$

This is to say that $\beta_j(g_j) = g'_j$. We check Equation 53 as follows:

`verifyCoherence:`

loop from $j = 1$ to 1024.

1. Let $k = I_j$ (the gene type of G_j)
2. let $y_j = \text{canonicalPsi}(g_j)$
3. let γ be the map computed in Equation 52 for the index k .
4. Check that $\gamma(y_j)$ and $\text{psi}(g_j)$ agree up to a vector in $\{-7, 7\}^2$.

endloop

Line 4 really says that $\gamma(y_j) = \Psi(g_j)$ in \mathbf{T}^2 .

As a final detail, we check visually that g'_1, \dots, g'_{1024} lie in order on Γ_0 . This verifies the coherence of our inflation generator.

In the interest of space, we don't list the pairs (g_j, g'_j) in the appendix. The interested reader can push the button **shadow points** on the **Arithmetic Graph Control Panel** of Billiard King and see these points plotted. The first few pairs (g_j, g'_j) are

$$((1, 1), (3, 4)); \quad ((1, 2), (3, 9)) \quad ((1, 3), (3, 13)) \quad ((2, 4), (8, 18)).$$

For reference, the following routine generates g'_j given g_j .

`generateShadow(j):`

1. Let $k = I_j \in \{1, \dots, 75\}$ be the type of the gene G_j
2. Let a_k be the center of the k th gene in our inflation generator
3. Let a'_k be the point of A'_k that shadows $\Phi(a_k)$
4. Search for a point $g'_j \in \mathbf{Z}^2$ within 3 units of $\Phi(g_j)$ such that g'_j and a'_k are the centers of equivalent genes.

7.8 Checking the Partition

Here we explain the calculations from the end of §6.6.

7.8.1 Explicit Formulas

Let \tilde{E}_j be the extension of E_j to T_8^4 guaranteed by the Extension Lemma. We can rigorously compute the formulas for these maps just by making a few calculations. (We checked the formulas on millions of points.)

One general feature of the map \tilde{E}_j is that the corresponding “undefined set” Y_j consists of two parallel 3-tori. The complementary region $T_8^4 - Y_j$ consists of two regions. This feature is not necessarily clear from our description below, because we describe our maps in terms of coordinates on the set $(-4, 4)^4$, which is the interior of a fundamental domain for T_8^4 . The action on T^4 is obtained by piecing together the definitions across the boundaries of $[-4, 4]^4$. In all cases, we will list the following data:

- The linear part L of \tilde{E}_j .
- A *determiner function* $d : (-4, 4)^4 \rightarrow \mathbf{R}$.
- A partition of \mathbf{R} either into 3 or 5 intervals. In the 3-interval case, the dividing points are 0 and 4 and the intervals are $(-\infty, 0)$ and $(0, 4)$ and $(4, \infty)$. In the 5-interval case, the dividing points are $-8, -4, 0, 4$ and the intervals are determined similarly.
- For each interval I of the partition we give an array of the form

$$v(I) = \begin{bmatrix} a_{11} & a_{21} & a_{31} & a_{41} \\ a_{12} & a_{22} & a_{32} & a_{42} \end{bmatrix}$$

This array stands for the vector

$$\left(\frac{a_{11} + a_{12}\phi}{2}, \frac{a_{21} + a_{22}\phi}{2}, \frac{a_{31} + a_{32}\phi}{2}, \frac{a_{41} + a_{42}\phi}{2} \right)$$

In case all the entries of the array are 0 we will save space by just writing [0] in place of the array. Our map is then given by $\tilde{E}(x) = L(x) + v(I)$, where I is such that $d(x) \in I$. This definition makes sense except for the points x where $d(x)$ lies in one of the dividing points listed above.

$$\begin{aligned}
\tilde{E}_1 : \quad L_1(x) &= \begin{pmatrix} x_1 \\ x_2 \\ x_2/\phi + x_3 + x_4 \\ x_2/\phi \end{pmatrix}; \quad d_1(x) = x_1 + 1; \\
& \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & -1 & 1 \end{bmatrix}; \quad [0] \quad \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix}. \quad (54)
\end{aligned}$$

$$\begin{aligned}
\tilde{E}_2 : \quad L_2(x) &= \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ -x_1 + x_2/\phi + x_3\phi \end{pmatrix}; \quad d_2(x) = x_2 + x_3 - \frac{1}{\phi^2}; \\
\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} [0] \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -2 \end{bmatrix} \quad (55)
\end{aligned}$$

$$\begin{aligned}
\tilde{E}_3 : \quad L_3(x) &= \begin{pmatrix} x_1\phi - x_2 - x_3 + x_4\phi \\ x_1/\phi - x_3 + x_4\phi \\ -x_1/\phi + x_2 + 2x_3 - x_4\phi \\ -x_1/\phi + x_2 + x_3 - x_4/\phi \end{pmatrix}; \quad d_3(x) = x_1 + x_4 - \frac{1}{\phi^2}; \\
\begin{bmatrix} 0 & 0 & 0 & 0 \\ 2 & 2 & -2 & -2 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & -1 & -1 \end{bmatrix} [0] \begin{bmatrix} 1 & 1 & 0 & 0 \\ -1 & -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 0 \\ -2 & -2 & 2 & 2 \end{bmatrix} \quad (56)
\end{aligned}$$

$$\begin{aligned}
\tilde{E}_4 : \quad L_4(x) &= \begin{pmatrix} x_1 \\ x_2 \\ x_1/\phi \\ x_4 \end{pmatrix}; \quad d_4(x) = x_0 + 1 \\
\begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} [0] \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 0 \end{bmatrix}. \quad (57)
\end{aligned}$$

7.8.2 Reducing to Planar Polygons

The polygons in the partition $\tilde{\mathcal{P}}$ are subsets of the torus T_8^4 . In this section we explain how we arrange our computation so that we just have to consider polygons which are subsets of \mathbf{R}^4 .

Let

$$\mathbf{T}_4^2 = \mathbf{R}^2 / (4\mathbf{Z}^2).$$

Then \mathbf{T}_4^2 is a square torus which is naturally a 16-fold cover of \mathbf{T}^2 . Let $\hat{\mathcal{P}}$ denote the lift of \mathcal{P} to T_2^4 . If P_k is a polygon of \mathcal{P} , then P_k is the projection to \mathbf{T}^2 of the convex hull of certain vertices $\{v_{k1}, \dots, v_{kn}\}$. For each $(\epsilon_1, \epsilon_2) \in \{0, 1, 2, 3\}^2$ we can form the convex polygon $P_k(\epsilon_1, \epsilon_2)$ with vertex list

$$\{v_{k1} + (\epsilon_1, \epsilon_2), \dots, v_{kn} + (\epsilon_1, \epsilon_2)\} \quad (58)$$

and project it into \mathbf{T}_4^2 . Call the resulting polygon $\hat{P}_k(\epsilon_1, \epsilon_2)$. The union of the polygons $\hat{P}_k(\epsilon_1, \epsilon_2)$, taken over all indices, gives us the partition $\hat{\mathcal{P}}$. So, just to be clear, $P_k(\epsilon_1, \epsilon_2)$ is some concrete lift to \mathbf{R}^2 of a polygon of the partition $\hat{\mathcal{P}}$.

We are interested in the polygons of the partition $\tilde{\mathcal{P}}$, which is a subset of the different torus T_8^4 . We now explain how to translate between $\hat{\mathcal{P}}$ and $\tilde{\mathcal{P}}$. The map $\delta_8(x) = 8\delta(x/8)$ computes $x \bmod 8\mathbf{Z}$. This map is the building block for our map $\tilde{\psi}$. We introduce the maps μ_- and μ_+ , defined by

$$\mu_-(x, y) = ((\delta_8(2x + 1), \delta_8(2x - 1), \delta_8(2y + \phi^{-1}), \delta_8(2y - \phi^{-1})))$$

$$\mu_+(x, y) = ((\delta_8(2x - 1), \delta_8(2x + 1), \delta_8(2y - \phi^{-1}), \delta_8(2y + \phi^{-1})))$$

We also introduce the map

$$\hat{\psi}(x) = (\delta_4(x/(2\phi)), \delta_4(x/2)) = (4\delta(x/(8\phi)), 4\delta(x/8)) \in T_4^2. \quad (59)$$

We compute that

$$\mu_+ \circ \hat{\psi}(x, 1) = \tilde{\psi}(x, 1); \quad \mu_- \circ \hat{\psi}(x, -1) = \tilde{\psi}(x, -1).$$

It follows from this last equation that μ_+ maps the polygons of $\hat{\mathcal{P}}$ to the polygons of $\tilde{\mathcal{P}}$ which partition $\tilde{T}^2(+)$. A similar statement holds for μ_- .

We can think of μ_+ and μ_- as being defined on \mathbf{R}^2 , and thus the polygons of $\tilde{\mathcal{P}}$ all have the form

$$\mu_{\pm}(P_k(\epsilon_1, \epsilon_2))$$

for $k = 1, \dots, 26$ and $\epsilon_j \in \{0, 1, 2, 3\}$.

7.8.3 The Calculation

Here's the routine that produces a lift of the a_2 nd point of $\mu_{\pm}(Q)$, where $Q = Q_{a_1}(a_3, a_4)$. The integer $a_5 \in \{0, 1\}$ toggles μ_+ and μ_- .

`getVertexPlanar(a_1, a_2, a_3, a_4, a_5):`

Let $v = x_0 + iy_0$ be the a_2 vertex of our particular lift of P_{a_1} .

Let $x_2 = x_1 + a_3$ and $y_2 = y_1 + a_4$. (Equation 58.)

If $a_5 = 0$ then return $(2x_1 + 1, 2x_2 - 1, 2y_2 + 1/\phi, 2y_2 - 1/\phi)$. (apply μ_+ .)

If $a_5 = 1$ then return $(2x_1 - 1, 2x_2 + 1, 2y_2 - 1/\phi, 2y_2 + 1/\phi)$. (apply μ_- .)

Next, we have a routine `dec8`, which computes $x \bmod 8\mathbf{Z}$, where $x \in \frac{1}{2}\mathbf{Z}$. Here `dec8` works just like our routine `dec` above, and is checked in the same way. In brief `dec8(x)=8dec($x/8$)`.

Our routine `subdivide` starts with a polygon $P \subset \mathbf{R}^4$ and adds one new point `interpolate(v_i, v_{i+1})` between consecutive vertices v_i and v_{i+1} of P . This, the new polygon has twice as many vertices as the old one. Our routine `getPolygon` subdivides a polygon in \mathbf{R}^4 ten times and then projects it into T_8^4 using `dec8` componentwise on all the vertices.

We use a routine `getTracePoint` to get an interior point of Q . This routine returns the point `interpolate($x_3, \text{interpolate}(\mathbf{x}_1, \mathbf{x}_2)$)` where x_1, x_2, x_3 are the first three vertices of Q .

For each of the relevant indices (a_1, a_3, a_4, a_5) we let P be the polygon produced by `getPolygon` and we let $x \in P$ be the point produced by `getTracePoint`. Our routine `getItinerary` computes the itinerary of x in a straightforward way, just by computing the orbit and checking which component $C_k(\epsilon_k)$ contains the relevant point x_k of the orbit for $k = 1, \dots, 8$. The itinerary is then $\epsilon_1, \dots, \epsilon_8$, as in §6.6. Finally, for each vertex y of P we perform the following routine

`verifyItinerary(ϵ, y):`

Let $y_1 = y$. loop from $k = 1$ to 8.

 Verify that $y_k \in C_k(\epsilon_k)$.

 If false then return(`false`). Otherwise continue.

 Let $y_{k+1} = \tilde{E}_k(y_k)$ using the ϵ_k extension of \tilde{E}_k .

return(`true`)

8 Appendix

8.1 The Polygons in the Partition

Here we list out the coordinates of the polygons in our partition \mathcal{P} of T^2 . These polygons are drawn in Figure 2.5. Each vertex of P_j has the form

$$\left(\frac{a_0 + a_1\phi}{2}, \frac{a_2 + a_3\phi}{2} \right).$$

We will simply list such a vertex as a row

$$a_0 \quad a_1 \quad a_2 \quad a_3$$

in an array whose other rows correspond to the other vertices of P_j .

$P1$	$P2$	$P3$	
5 -3 0 0	-5 3 0 0	0 0 0 0	
10 -6 -6 4	-10 6 6 -4	5 -3 0 0	
2 -1 0 0	-2 1 0 0	10 -6 -6 4	
		5 -3 -6 4	
$P4$	$P5$	$P6$	$P7$
0 0 0 0	0 0 0 0	0 0 0 0	9 -5 -4 4
-5 3 0 0	13 -8 -6 4	-13 8 6 -4	4 -2 2 0
-10 6 6 -4	5 -3 -6 4	-5 3 6 -4	1 0 2 0
-5 3 6 -4			14 -8 -4 4
$P8$	$P9$	$P10$	$P11$
-9 5 4 -4	3 -2 -4 2	-3 2 4 -2	0 0 0 0
-4 2 -2 0	-5 3 2 -2	5 -3 -2 2	5 -3 -4 2
-1 0 -2 0	3 -2 -2 0	-3 2 2 0	-3 2 0 0
-14 8 4 -4	-2 1 -2 0	2 -1 2 0	
	6 -4 -8 4	-6 4 8 -4	
$P12$	$P13$	$P14$	$P15$
0 0 0 0	10 -6 -6 4	-10 6 6 -4	13 -8 -6 4
-5 3 4 -2	5 -3 -6 4	-5 3 6 -4	5 -3 -6 4
3 -2 0 0	-3 2 4 -2	3 -2 -4 2	-3 2 4 -2
			5 -3 -2 2
$P16$	$P17$	$P18$	$P19$
-13 8 6 -4	12 -8 -8 4	-12 8 8 -4	-4 2 -2 0
-5 3 6 -4	7 -5 -8 4	-7 5 8 -4	1 -1 -2 0
3 -2 -4 2	4 -3 -4 2	-4 3 4 -2	4 -3 -6 2
-5 3 2 -2			
$P20$	$P21$	$P22$	$P23$
4 -2 2 0	1 -1 0 0	-1 1 0 0	6 -3 -2 2
-1 1 2 0	6 -4 -6 4	-6 4 6 -4	-2 2 2 0
-4 3 6 -2	-2 1 0 0	2 -1 0 0	-4 3 4 -2
			4 -2 0 0
$P24$	$P25$	$P26$	
1 -1 0 0	-1 1 0 0	0 0 0 0	
-2 1 0 0	2 -1 0 0	5 -3 -4 2	
3 -2 -4 2	-3 2 4 -2	0 0 -2 0	
1 -1 -2 0	-1 1 2 0	-5 3 2 -2	
-1 0 -2 0	1 0 2 0		
4 -3 -4 2	-4 3 4 -2		

8.2 The Dynamical Polygons

Here we list the 75 dynamical polygons associated to the 75 genes. We use the same notation as above.

P_0 13 -8 0 0 -21 13 16 -10 13 -8 -10 6 5 -3 0 0	P_1 -15 9 8 -6 19 -12 -8 4 11 -7 -8 4 19 -12 -18 10	P_2 9 -5 -6 4 17 -10 -6 4 -17 11 10 -6 17 -10 -16 10	P_3 13 -8 -6 4 5 -3 -6 4 13 -8 -16 10 -21 13 10 -6
P_4 16 -10 -8 4 3 -2 -2 0 -10 6 -2 0 24 -15 -18 10	P_5 14 -8 -4 4 1 0 2 0 -12 8 2 0 22 -13 -14 10	P_6 19 -11 -8 6 -15 10 18 -10 -7 5 8 -4 -15 10 8 -4	P_7 10 -6 -6 4 5 -3 -6 4 -3 2 4 -2
P_8 -10 6 12 -8 3 -2 -4 2 16 -10 -14 8 24 -15 -14 8	P_9 -20 13 14 -8 1 0 -2 2 -12 8 14 -8	P_{10} -18 11 6 -4 3 -2 -10 6 -10 6 6 -4	P_{11} 23 -14 -16 10 10 -6 0 0 2 -1 0 0
P_{12} -16 10 14 -8 5 -3 -2 2 26 -16 -12 8 5 -3 -12 8	P_{13} -17 10 4 -4 -4 2 4 -4 17 -11 -12 6	P_{14} -12 8 14 -8 -20 13 14 -8 14 -8 -12 8 22 -13 -12 8	P_{15} -15 10 18 -10 19 -11 -8 6 -2 2 2 0
P_{16} -23 14 16 -10 -10 6 0 0 11 -7 -10 6	P_{17} 16 -10 -14 8 -5 3 2 -2 -26 16 12 -8 -5 3 12 -8	P_{18} 17 -10 -4 4 4 -2 -4 4 -4 3 6 -2	P_{19} 13 -8 0 0 -8 5 10 -6 0 0 0 0
P_{20} 24 -15 -18 10 3 -2 -8 4 16 -10 -8 4	P_{21} 1 0 -4 4 22 -13 -14 10 14 -8 -4 4	P_{22} -19 12 8 -4 -6 4 8 -4 2 -1 -2 2	P_{23} 9 -5 -2 2 -12 8 14 -8 -4 3 4 -2
P_{24} -5 3 4 -2 16 -10 -6 4 -5 3 -6 4 -26 16 20 -12	P_{25} 19 -12 -16 10 6 -4 0 0 -15 9 10 -6	P_{26} 17 -10 -16 10 -17 11 10 -6 4 -2 0 0	P_{27} 13 -8 -16 10 -21 13 10 -6 0 0 0 0
P_{28} 13 -8 0 0 -21 13 16 -10 0 0 0 0	P_{29} 19 -12 -8 4 6 -4 -8 4 -15 9 8 -6	P_{30} -9 5 2 -2 12 -8 -14 8 4 -3 -4 2	P_{31} 5 -3 -4 2 -16 10 6 -4 5 -3 6 -4 26 -16 -20 12
P_{32} -6 4 0 0 -19 12 16 -10 2 -1 0 0	P_{33} 4 -3 -2 0 -17 10 14 -10 -4 2 -2 0	P_{34} 24 -15 -14 8 16 -10 -14 8 3 -2 2 -2	P_{35} 14 -8 -12 8 22 -13 -12 8 1 0 4 -2
P_{36} -17 10 4 -4 -4 2 4 -4 4 -3 -6 2	P_{37} -13 8 0 0 8 -5 -10 6 0 0 0 0	P_{38} -16 10 8 -4 -3 2 2 0 10 -6 2 0 -24 15 18 -10	P_{39} -14 8 4 -4 -1 0 -2 0 12 -8 -2 0 -22 13 14 -10
P_{40} -10 6 6 -4 -5 3 6 -4 3 -2 -4 2	P_{41} -24 15 14 -8 -11 7 14 -8 10 -6 -12 8	P_{42} 26 -16 -20 12 5 -3 6 -4 -8 5 6 -4	P_{43} -19 12 16 -10 -6 4 0 0 15 -9 -10 6

<i>P44</i>	<i>P45</i>	<i>P46</i>	<i>P47</i>
-13 8 16 -10 21 -13 -10 6 0 0 0 0	-24 15 18 -10 -3 2 8 -4 -16 10 8 -4	-1 0 4 -4 -22 13 14 -10 -14 8 4 -4	19 -12 -8 4 6 -4 -8 4 -2 1 2 -2
<i>P48</i>	<i>P49</i>	<i>P50</i>	<i>P51</i>
18 -11 -10 6 5 -3 6 -4 -16 10 6 -4	-10 6 -2 0 24 -15 -18 10 11 -7 -2 0	-12 8 2 0 22 -13 -14 10 9 -5 2 0	24 -15 -14 8 11 -7 -14 8 -10 6 12 -8
<i>P52</i>	<i>P53</i>	<i>P54</i>	<i>P55</i>
9 -5 -12 8 22 -13 -12 8 -12 8 14 -8	-26 16 20 -12 -5 3 -6 4 8 -5 -6 4	6 -4 0 0 19 -12 -16 10 -2 1 0 0	-4 3 2 0 17 -10 -14 10 4 -2 2 0
<i>P56</i>	<i>P57</i>	<i>P58</i>	<i>P59</i>
-24 15 14 -8 -16 10 14 -8 -3 2 -2 2	-13 8 0 0 21 -13 -16 10 0 0 0 0	-19 12 8 -4 -6 4 8 -4 15 -9 -8 6	-18 11 10 -6 -5 3 -6 4 16 -10 -6 4
<i>P60</i>	<i>P61</i>	<i>P62</i>	<i>P63</i>
10 -6 2 0 -24 15 18 -10 -11 7 2 0	12 -8 -2 0 -22 13 14 -10 -9 5 -2 0	10 -6 -12 8 -3 2 4 -2 -16 10 14 -8 -24 15 14 -8	18 -11 -6 4 -3 2 10 -6 10 -6 -6 4
<i>P64</i>	<i>P65</i>	<i>P66</i>	<i>P67</i>
-23 14 16 -10 -10 6 0 0 -2 1 0 0	-13 8 0 0 21 -13 -16 10 -13 8 10 -6 -5 3 0 0	15 -9 -8 6 -19 12 8 -4 -11 7 8 -4 -19 12 18 -10	-13 8 6 -4 -5 3 6 -4 -13 8 16 -10 21 -13 -10 6
<i>P68</i>	<i>P69</i>	<i>P70</i>	<i>P71</i>
-26 16 12 -8 -5 3 12 -8 8 -5 -4 2	17 -10 -4 4 4 -2 -4 4 -17 11 12 -6	-5 3 12 -8 -18 11 12 -8 16 -10 -14 8	14 -8 -12 8 -20 13 14 -8 -7 5 14 -8
<i>P72</i>	<i>P73</i>	<i>P74</i>	
26 -16 -12 8 5 -3 -12 8 -8 5 4 -2	23 -14 -16 10 10 -6 0 0 -11 7 10 -6	5 -3 -12 8 18 -11 -12 8 -16 10 14 -8	

8.3 The Gene Locations

Here we list the coordinates for the points a_0, \dots, a_{74} . The point a_j is the central vertex of the gene A_j .

a_0	a_1	a_2	a_3	a_4	a_5	a_6	a_7	a_8	a_9
3	4	4	4	4	4	3	5	6	6
4	5	6	7	10	11	13	15	16	17
a_{10}	a_{11}	a_{12}	a_{13}	a_{14}	a_{15}	a_{16}	a_{17}	a_{18}	a_{19}
7	8	10	11	14	16	16	14	13	12
19	16	17	16	20	31	33	32	33	31

a_{20}	a_{21}	a_{22}	a_{23}	a_{24}	a_{15}	a_{26}	a_{27}	a_{28}	a_{29}
17	17	15	14	13	12	12	12	16	17
49	50	50	49	50	50	51	52	64	65
a_{30}	a_{31}	a_{32}	a_{33}	a_{34}	a_{35}	a_{36}	a_{37}	a_{38}	a_{39}
18	19	20	20	22	22	32	33	33	33
66	65	65	64	64	65	79	81	78	77
a_{40}	a_{41}	a_{42}	a_{43}	a_{44}	a_{45}	a_{46}	a_{47}	a_{48}	a_{49}
32	31	32	41	41	41	41	43	45	46
73	72	70	73	71	68	67	67	67	68
a_{50}	a_{51}	a_{52}	a_{53}	a_{54}	a_{55}	a_{56}	a_{57}	a_{58}	a_{59}
46	69	69	68	67	67	65	63	62	55
69	137	138	139	139	140	140	137	136	142
a_{60}	a_{61}	a_{62}	a_{63}	a_{64}	a_{65}	a_{66}	a_{67}	a_{68}	a_{69}
54	54	52	51	50	63	62	62	61	55
141	140	135	132	135	213	212	210	207	214
		a_{70}	a_{71}	a_{72}	a_{73}	a_{74}			
		48	48	73	76	86			
		210	211	282	275	279			

8.4 The Inflation Data

Here we list the data for the strands A'_0, \dots, A'_{74} that are associated to the genes A_0, \dots, A_{74} . The listing

A_j
 x_0
 y_0
 x_1
 y_1
 x_2
 y_2

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indicates that the two endpoints of A_j are (x_0, y_0) and (x_2, y_2) , and the point (x_1, y_1) is the one lying within 3 units from the center point of $D(A_j)$. (There might be several such points, but we make some choice in each case.) Here is the listing.

A_0	A_1	A_2	A_3	A_4	A_5	A_6	A_7	A_8	A_9	A_{10}	A_{11}	A_{12}
9	11	15	17	12	15	12	15	21	25	24	33	37
17	16	22	25	39	43	50	64	63	68	76	73	72
11	16	17	16	16	17	12	21	25	24	31	34	41
17	22	25	30	43	46	56	63	69	72	80	68	72
15	17	16	12	17	12	12	25	24	24	34	37	41
22	25	30	34	46	50	60	68	71	76	76	72	67
A_{13}	A_{14}	A_{15}	A_{16}	A_{17}	A_{18}	A_{19}	A_{20}	A_{21}	A_{22}	A_{23}	A_{24}	A_{25}
41	59	67	67	62	58	54	67	71	66	63	58	51
67	81	128	136	136	140	136	204	208	217	208	212	208
46	58	67	67	59	54	51	71	71	62	58	54	50
69	85	132	140	137	140	132	208	213	211	208	212	211
45	58	67	62	58	54	46	71	66	63	58	51	51
71	89	136	135	140	136	136	212	217	208	212	208	216
A_{26}	A_{27}	A_{28}	A_{29}	A_{30}	A_{31}	A_{32}	A_{33}	A_{34}	A_{35}	A_{36}	A_{37}	A_{38}
52	51	64	67	72	78	85	85	89	92	130	134	143
211	216	271	272	279	275	279	276	267	271	334	338	335
51	50	68	71	75	79	84	86	92	92	135	138	139
216	221	272	276	280	276	276	270	271	276	336	344	331
50	46	71	72	76	84	84	89	92	92	134	143	139
221	225	276	279	275	279	271	267	275	280	338	340	326
A_{39}	A_{40}	A_{41}	A_{42}	A_{43}	A_{44}	A_{45}	A_{46}	A_{47}	A_{48}	A_{49}	A_{50}	A_{51}
140	140	135	132	174	173	177	172	178	187	189	193	288
331	310	309	297	313	305	293	288	280	284	283	289	576
141	135	130	134	173	175	172	175	181	189	194	195	291
325	310	305	297	310	300	287	283	284	284	289	292	580
143	130	130	139	173	177	173	178	181	193	195	190	291
322	305	301	300	305	297	284	280	288	289	292	296	584
A_{52}	A_{53}	A_{54}	A_{55}	A_{56}	A_{57}	A_{58}	A_{59}	A_{60}	A_{61}	A_{62}	A_{63}	A_{64}
291	291	284	285	279	271	266	237	232	229	224	219	211
580	589	585	588	597	580	581	600	602	598	576	563	568
291	287	283	284	274	265	261	231	228	230	219	216	211
585	589	588	593	593	581	575	602	598	592	572	559	572
291	284	284	279	274	261	262	228	228	232	219	211	206
589	585	593	597	589	575	572	598	593	589	568	563	567
A_{65}	A_{66}	A_{67}	A_{68}	A_{69}	A_{70}	A_{71}	A_{72}	A_{73}	A_{74}			
271	266	262	261	236	206	203	303	321	359			
902	903	894	877	907	890	890	1195	1170	1182			
265	261	264	258	233	203	202	308	322	363			
903	897	889	878	906	891	894	1195	1165	1182			
261	262	267	257	231	202	202	308	325	363			
897	894	885	881	903	894	898	1190	1169	1177			

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