INGREDIENT: Gunpowder

1. Each grid contains the digits 0 to 8 in each row, column, and 3x3 box.
2. In addition, some squares also contain mines. (The number of mine squares in each grid is specified.)
3. If a square in one grid contains a mine, the squares in the same position in other grids do not contain mines.
4. A square is shaded if and only if the number in the square matches the number of mines in orthogonally and diagonally adjacent squares, *not counting the square itself*.

Grid 1 — 23 Mines

2		3				4		
							7	0
			5	4				
5			4		3			
3	4						8	5
			8		5			7
				2	4			
7	6							
		8				6		1

Grid 2 — 22 Mines

2			0		4			
	5					7	2	
	8	6		5				3
				7		1	6	
5			1		0			8
	3	1		4				
7				3		2	0	
	6	2					3	
			7		5			1

Grid 3 — 21 Mines

		4			6			5
1			3				6	
		8		5				3
			4	7			0	2
		2				8		
5	7			0	2			
7				3		0		
	2				1			4
8			5			6		