Math 52 0 - Linear algebra, Spring Semester 2012-2013 Dan Abramovich

Eigenvectors and eigenvalues

Fix an $n \times n$ matrix A.

Definition 0.0.1. A nonzero vector $\mathbf{v} \in \mathbb{R}^n$ is an **eigenvector** with eigenvalue λ if

←examples, stretching

$$A\mathbf{v} = \lambda \mathbf{v}$$

What are all the eigenvectors with eigenvalue 0?

What are all the eigenvectors with eigenvalue λ ?

Definition 0.0.2. The **eigenspace** of A corresponding to λ is the set of eigenvectors with eigenvalue λ .

This is **Null** $(A - \lambda I)$. It is a verctor space!

example-

Theorem 0.0.3. The eigenvalues of a triangular matrix are the diagonal elements.

We'll see this easily in a couple of slides.

Theorem 0.0.4. If $\mathbf{v}_1, \dots, \mathbf{v}_k$ are eigenvectors with distinct eigenvalues $\lambda_1, \dots, \lambda_k$ then $\mathbf{v}_1, \dots, \mathbf{v}_k$ are linearly independent.

be prepared!-

How do we find these?

Eigenvectors are non-zero elements in Null $(A - \lambda I)$. So $(A - \lambda I)$ is singular.

So

$$\det(A - \lambda I) = 0$$

Note that $det(A - \lambda I)$ is a polynomial in λ of degree n it is called the **characteristic polynomial** of A.

Theorem 0.0.5. A scalar λ is an eigenvalue of A if and only if it is a root of the characteristic polynomial.

$$\det(A - \lambda I) = 0$$

examples: diagonal, triangular, 2×2 , $3 \times 3 \rightarrow$

Once we have an eigenvalue λ , we solve for $(A - \lambda I)\mathbf{v} = \mathbf{0}$.

Similarity

A matrix A is **similar** to a matrix B if there is an invertible matrix P such that $B = P^{-1}AP$, equivalently $A = PBP^{-1}$.

Why do we care?

Theorem 0.0.6. If A and B are similar they have the same characteristic polynomial.

 \leftarrow invertibility etc

Proof. Note that

$$P^{-1}(A - \lambda I)P = P^{-1}AP - P^{-1}\lambda IP$$
$$= B - \lambda I.$$

So
$$\det(B - \lambda I) =$$

$$= \det(P^{-1}(A - \lambda I)P)$$

$$= \det(P^{-1}) \det(A - \lambda I) \det P$$

$$= (\det P)^{-1} \det(A - \lambda I) \det P$$

$$= \det(A - \lambda I)$$

Definition 0.0.7. A square matrix A is diagonalizable if it is similar to a diagonal matrix D.

Theorem 0.0.8. An $n \times n$ matrix A is diagonalizable if and only if it has n linearly independent eigenvectors.

prove using $AP = PD. \rightarrow$

Suppose these are $\mathbf{v}_1, \dots, \mathbf{v}_n$ with eigenvalues $\lambda_1, \dots, \lambda_n$. Write

$$D = \mathbf{diag}(\lambda_1, \dots, \lambda_n)$$

and

$$P = [\mathbf{v}_1 \cdots \mathbf{v}_n].$$

Then

$$A = PDP^{-1}.$$

Theorem 0.0.9. An $n \times n$ matrix with n distinct eigenvalues is diagonalizable.

 \leftarrow lots of examples

Raising a matrix to k-th power:

If
$$A = PDP^{-1}$$
 then
$$A^k = PD^k P^{-1}.$$

For instance for Fibonacci:

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$$

Eigenvalues are

$$\alpha = \frac{1+\sqrt{5}}{2} \text{ and } \beta = \frac{1-\sqrt{5}}{2}$$

$$P = \begin{bmatrix} 1 & 1 \\ \alpha & \beta \end{bmatrix}$$

$$P^{-1} = \frac{-1}{\sqrt{5}} \begin{bmatrix} \beta & -1 \\ -\alpha & 1 \end{bmatrix}$$

Need to worry about:

- missing (complex) roots
- repeated roots

With repeated roots a matrix might fail to be diagonalizable. For instance

$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

For non-diagonalizable matrices we have a **Jordan canonical form**: $A = PJP^{-1}$ where J has eigenvalues on the diagonal, some 1's right above the diagonal, and zeros otherwise. We won't study these.

Complex numbers:

$$\mathbb{C} = \{a + bi\}$$
 where $i^2 = -1$.

 \leftarrow draw them up

"real" and "imaginary" parts rule for addition: like vectors! rule for multiplication:

$$(a+bi)(c+di) =$$

 \leftarrow do it, examples

Absolute value: z = a + bi, then |z| =

Conjugate: $\bar{z} = a - bi$, so $|z|^2 = z\bar{z}$. non-real solutions of a real quadratic are complex conjugate: $\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ and vice versa: $z^2 - 2bz + (a^2 + b^2) = 0$ Angle: called ϕ

What is the absolute value of $\cos \phi + i \sin \phi$?

Every complex number can be written as

$$z = |z|(\cos\phi + i\sin\phi).$$

Why don't mathematicians remember the triple angle formula?

Answer 1:

$$(\cos \phi + i \sin \phi)(\cos \psi + i \sin \psi) = \cos(\phi + \psi) + i \sin(\phi + \psi)$$

Answer 2:

$$e^{i\phi} = \cos\phi + i\sin\phi$$

Find the eigenvalues and eigenvectors of

For sof
$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix}$$

$$C = \begin{bmatrix} 0 & -2 \\ 2 & 2 \end{bmatrix}$$

 \leftarrow read book examples

$$D = \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$$

If A is a real 2×2 matrix with complex eigenvalue $\lambda = a - bi, b \neq 0$ and eigenvector \mathbf{v} , then

$$A = QCQ^{-1}$$
 where

$$Q = [\Re e \mathbf{v}, \Im m \mathbf{v}] \text{ and } C = \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$$

5.4 The matrix of a linear transformation

Recall:

If V is a vector space and $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ a basis, then the mapping $V \to \mathbb{R}^n$ which takes \mathbf{v} and gives its coordinate vector $[\mathbf{v}]_{\mathcal{B}}$ is an invertible linear transformation.

For instance it sends \mathbf{b}_1 to \mathbf{e}_1 .

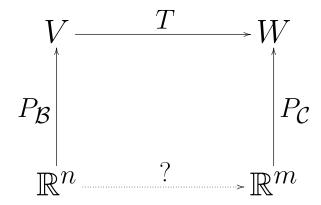
If V itself is \mathbb{R}^n then the mapping $[\mathbf{v}]_{\mathcal{B}} \mapsto \mathbf{v}$ is given by $P_{\mathcal{B}} = [\mathbf{b}_1 \dots \mathbf{b}_n]$ and the mapping $\mathbf{v} \mapsto [\mathbf{v}]_{\mathcal{B}}$ is given by $P_{\mathcal{B}}^{-1}$

We also learned what happened with two bases: the mapping $[\mathbf{v}]_{\mathcal{B}} \mapsto [\mathbf{v}]_{\mathcal{C}}$ is given by

$$P_{\mathcal{C}\leftarrow\mathcal{B}} = [[\mathbf{b}_1]_{\mathcal{C}} \dots [\mathbf{b}_n]_{\mathcal{C}}] = P_{\mathcal{C}}^{-1} P_{\mathcal{B}}.$$

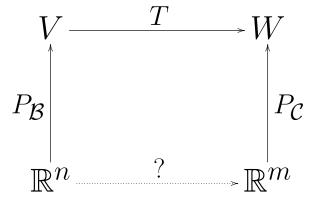
Now assume we have a linear transformation $T: V \to W$ and bases \mathcal{B} of V and \mathcal{C} of W.

How can we describe T in coordinates?



The mystery function is a linear trans- $_{P_c^{-1}TP_{\mathcal{B}}\to}$ formation, right?

So it is given by a matrix. What is it?



Follow the trail:

$$\mathbf{e}_i \mapsto \mathbf{b}_i \mapsto T(\mathbf{b}_i) \mapsto [T(\mathbf{b}_i)]_{\mathcal{C}}$$

SO

$$M = [[T(\mathbf{b}_1)]_{\mathcal{C}} \cdots [T(\mathbf{b}_n)]_{\mathcal{C}}]$$

 \leftarrow example $\mathbb{P}_2 \to \mathbb{P}_3$

When V = W we may take $\mathcal{C} = \mathcal{B}$ and then

example $\mathbb{P}_2 \to \mathbb{P}_2 \to$

$$M = [[T(\mathbf{b}_1)]_{\mathcal{B}} \cdots [T(\mathbf{b}_n)]_{\mathcal{B}}]$$

We write
$$M = [T]_{\mathcal{B}}$$
 and note $[T(\mathbf{v})]_{\mathcal{B}} = [T]_{\mathcal{B}}[\mathbf{v}]_{\mathcal{B}}$

Again

$$[T]_{\mathcal{B}} = P_{\mathcal{B}}^{-1} T P_{\mathcal{B}}$$

We can now interpret a diagonalization $A = PDP^{-1}$ or $D = P^{-1}AP.$

D is the matrix $[A]_{\mathcal{B}}$ of A in terms of the basis of eigenvectors $\mathcal{B} = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}!$

5.6 Linear discrete dynamics.

We assume that a system is characterized by a state vector \mathbf{x}_i at time i, and evolves by the rule

$$\mathbf{x}_{i+1} = A\mathbf{x}_i.$$

We have seen the purely mathematical Fibonacci:

$$\mathbf{x}_i = \begin{bmatrix} F_i \\ F_{i+1} \end{bmatrix}; \quad \mathbf{x}_{i+1} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \mathbf{x}_i.$$

Predator-Prey: this is a first attempt to model populations of Owls O_k and Rats R_k in month k.

$$\begin{aligned} O_{k+1} &= \ 0.7 O_k \ + \ 0.4 R_k \\ R_{k+1} &= -0.1 O_k \ + \ 1.2 R_k \end{aligned}$$
 The matrix $A = \begin{bmatrix} 0.7 & 0.4 \\ -0.1 & 1.2 \end{bmatrix}$ has

Predator-Prey: this is a first attempt to model populations of Owls O_k and rats R_k in month k.

$$O_{k+1} = 0.7O_k + 0.4R_k$$
 $R_{k+1} = -0.1O_k + 1.2R_k$
The matrix $A = \begin{bmatrix} 0.7 & 0.4 \\ -0.1 & 1.2 \end{bmatrix}$ has eigenvalue 1.1 with eigenvector $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ eigenvalue 0.8 with eigenvector $\begin{bmatrix} 4 \\ 1 \end{bmatrix}$

If
$$\mathbf{x}_k = \begin{bmatrix} O_k \\ R_k \end{bmatrix}$$

and $\mathbf{x}_0 = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2$
then $\mathbf{x}_k = A^k \mathbf{x}_0$
 $= c_1 (1.1)^k \mathbf{v}_1 + c_2 (0.8)^k \mathbf{v}_2$.

 \leftarrow example

 \leftarrow draw trajectories

Three cases (positive eigenvalues):

1. Attractor: $0 < \lambda_1, \lambda_2 < 1$

Three cases (positive eigenvalues):

- 1. Attractor: $0 < \lambda_1, \lambda_2 < 1$
- 2. repeller: $1 < \lambda_1, \lambda_2$

Three cases (positive eigenvalues):

- 1. Attractor: $0 < \lambda_1, \lambda_2 < 1$
- 2. repeller: $1 < \lambda_1, \lambda_2$
- 3. Saddle: $0 < \lambda_1 < 1 < \lambda_2$

Linear differential equations with constant coefficients

$$x'_1 = a_{11}x_1 + \cdots + a_{1n}x_n$$

 $x'_2 = a_{21}x_1 + \cdots + a_{2n}x_n$
:
 $x'_n = a_{n1}x_1 + \cdots + a_{nn}x_n$
becomes

$$\mathbf{x}' = A\mathbf{x}$$
.

The equation is linear - both the derivative and matrix multiplication are.

so the sulutions form a vector space:

$$\operatorname{Ker}\left(\frac{d}{dt} - A\right)$$

One function: x' = ax we solved in calculus:

One function: x' = ax we solved in calculus: $x = ce^{at}$

Note: c = x(0).

Diagonal:

$$x'_1 = 2x_1$$

 $x'_2 = 3x_2$

Diagonal:

$$x_1' = 2x_1$$

$$x_2' = 3x_2$$

Solution:

$$x_1 = c_1 e^{2t}$$
$$x_2 = c_2 e^{3t}$$

SO

$$\mathbf{x} = c_1 e^{2t} \mathbf{e}_1 + c_2 e^{3t} \mathbf{e}_2.$$

$$\mathbf{x} = \begin{bmatrix} e^{2t} & 0 \\ 0 & e^{3t} \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \qquad \leftarrow_{c} =$$

Three cases for 2×2 :

- 1. Attractor: $0 < \lambda_1, \lambda_2 < 1$
- 2. repeller: $1 < \lambda_1, \lambda_2$
- 3. Saddle: $0 < \lambda_1 < 1 < \lambda_2$

$$\mathbf{x'} = \begin{bmatrix} 0.7 & 0.4 \\ -0.1 & 1.2 \end{bmatrix} \mathbf{x}$$

$$\mathbf{x'} = \begin{bmatrix} 0.7 & 0.4 \\ -0.1 & 1.2 \end{bmatrix} \mathbf{x}$$
The matrix $A = \begin{bmatrix} 0.7 & 0.4 \\ -0.1 & 1.2 \end{bmatrix}$ has eigenvalue 1.1 with eigenvector $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ eigenvalue 0.8 with eigenvector $\begin{bmatrix} 4 \\ 1 \end{bmatrix}$

$$\mathbf{x}(t) = y_1(t) \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y_2(t) \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

then

$$\mathbf{x'} = y_1' \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y_2' \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

also

$$A\mathbf{x} = y_1 A \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y_2 A \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

SO

$$A\mathbf{x} = 1.1 \, y_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 0.8 \, y_2 \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

$$y_1' \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y_2' \begin{bmatrix} 4 \\ 1 \end{bmatrix} = 1.1 y_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 0.8 y_2 \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

Since the vectors are independent we get

$$y_1' = 1.1y_1$$

 $y_2' = 0.8y_2$

In general: suppose $A = PDP^{-1}$ with $D = diag(\lambda_1, ..., \lambda_n)$ and $P = [\mathbf{v}_1 \cdots \mathbf{v}_n]$

You can write $\mathbf{x} = P\mathbf{y}$ and get $\mathbf{y'} = D\mathbf{y}$.

The solutions for \mathbf{y} are spanned by

$$e^{\lambda_i t} \mathbf{e}_i$$

Then the solution for \mathbf{x} are spanned by

$$e^{\lambda_i t} \mathbf{v}_i$$

 \dots the solution for \mathbf{x} are spanned by

$$e^{\lambda_i t} \mathbf{v}_i$$

If you write

$$e^{Dt} = diag(e^{\lambda_1 t}, \dots, e^{\lambda_n t})$$

and

$$e^{At} = Pe^{Dt}P^{-1}$$

 $\mathbf{x} = e^{At}\mathbf{x}_0.$

then

The case of $\lambda = a \pm bi$:

A basis for the **real** solutions is

$$\mathbf{y}_1(t) = (\Re e \,\mathbf{v})e^{at}\cos(bt) - (\Im m \,\mathbf{v})e^{at}\sin(bt)$$

$$\mathbf{y}_2(t) = (\Re e \,\mathbf{v})e^{at}\sin(bt) + (\Im m \,\mathbf{v})e^{at}\cos(bt)$$