

# The Spin Cover

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The purpose of these notes is to describe the famous *spin cover*. This is the 2-to-1 surjective homomorphism from  $SU(2)$  to  $SO(3)$ . Here  $SU(2)$  is the group of unit quaternions and  $SO(3)$  is the group of orientation preserving rotations of  $\mathbf{R}^3$  which fix the origin.

## 1 The Group of Unit Quaternions

A *quaternion* is an object of the form

$$q = a + bi + cj + dk, \quad a, b, c, d \in \mathbf{R}, \quad (1)$$

where the symbols  $i, j, k$  are subject to the rules that

- $i^2 = j^2 = k^2 = -1$ .
- $ij = k$  and  $jk = i$  and  $ki = j$ .
- $ji = -k$  and  $kj = -i$  and  $ik = -j$ .

Quaternions are added and subtracted component by component. They are multiplied together using the distributive law together with the rules above. With these operations, the quaternions form a non-commutative ring. This fact is easy, but somewhat tedious, to check directly.

The *conjugate* of a quaternion  $q$  is given by the formula

$$\bar{q} = a - bi - cj - dk. \quad (2)$$

Here  $q$  is as in Equation 1. Here is how conjugation and multiplication interact.

**Lemma 1.1** For any two quaternions  $q$  and  $r$ , we have  $\overline{qr} = (\overline{r})(\overline{q})$ .

**Proof:** You can check this directly for the 16 choices  $q, r \in \{1, i, j, k\}$ . For instance

$$\overline{i^2} = -1 = (-i)(-i) = (\overline{i})^2, \quad \overline{ij} = -k = ji = (-j)(-i) = (\overline{j})(\overline{i}).$$

The general case follows from these special cases and the distributive law. ♠

The *norm* of a quaternion is given by

$$|q| = \sqrt{q\overline{q}} = \sqrt{a^2 + b^2 + c^2 + d^2}. \quad (3)$$

**Lemma 1.2** For any two quaternions  $q$  and  $r$ , we have  $|qr| = |q||r|$ .

**Proof:** We have

$$|qr|^2 = (qr)(\overline{qr}) = qr\overline{r}\overline{q} = q|r|^2\overline{q} =_* q\overline{q}|r|^2 = |q|^2|r|^2.$$

The starred equality comes from the fact that any real commutes with any quaternion. Finally, take square roots of both sides of the equation. ♠

A quaternion  $q$  is called a *unit quaternion* if  $|q| = 1$ .

**Lemma 1.3** The unit quaternions form a group, with the group law being multiplication.

**Proof:** Let  $G$  denote the set of unit quaternions. If  $q, r \in G$  then  $|qr| = |q||r| = 1$  by the previous result. So,  $G$  is closed under the operation. The associative law holds because the quaternions form a ring (and also can be checked directly.) The identity element is 1, and the inverse of  $q$  is  $\overline{q}$ . ♠

The group of unit quaternions is often denoted  $SU(2)$ . The following matrices perfectly mimic the behavior of  $1, i, j, k$  and generate a group of matrices isomorphic to the unit quaternion group.

$$\mathbf{1} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \mathbf{I} = \begin{bmatrix} 0 & i \\ i & 0 \end{bmatrix} \quad \mathbf{J} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \quad \mathbf{K} = \begin{bmatrix} -i & 0 \\ 0 & i \end{bmatrix} \quad (4)$$

These matrices are known as *special unitary*  $2 \times 2$  matrices.

## 2 Pure Quaternions

The quaternion  $q$  in Equation 1 is *pure* if  $a = 0$ . That is,  $q = bi + cj + dk$ . We identify the pure quaternions with  $\mathbf{R}^3$  in the obvious way:

$$bi + cj + dk \leftrightarrow (b, c, d). \quad (5)$$

Let  $P$  denote the set of pure quaternions.

**Lemma 2.1** *If  $q \in SU(2)$  and  $r \in P$ , then  $qrq^{-1} \in P$ .*

**Proof:**  $SU(2)$  is generated by the elements  $a + bi$ ,  $a + bj$  and  $a + bk$ . For this reason, it suffices to prove our result when  $q$  has one of these forms. By symmetry, it suffices to consider the case when  $q = a + bi$ . In this case, we want to show that

$$(a + bi)(xi + yj + zk)(a - bi)$$

has no real component. Multiplying out the above expression, we get 12 terms, two of which are real. The two real terms are  $abx$  and  $-abx$ , and they cancel. ♠

By the above result, each  $q \in SU(2)$  gives rise to a mapping  $T_q : P \rightarrow P$ . The formula is

$$T_q(p) = qpq^{-1}. \quad (6)$$

Since we have identified  $P$  with  $\mathbf{R}^3$ , we think of  $P$  as being equipped with the usual notion of Euclidean distance. In terms of our identification, we have

$$\text{distance}(r_1, r_2) = |r_1 - r_2|. \quad (7)$$

An *isometry* is a distance-preserving map.

**Lemma 2.2**  *$T_q$  is an isometry of  $P$  which fixes the origin.*

**Proof:** First,  $T_q(0) = q0q^{-1} = 0$ . Second

$$\begin{aligned} \text{dist}(T_q(r_1), T_q(r_2)) &= |qr_1q^{-1} - qr_2q^{-1}| =_* \\ |q(r_1 - r_2)q^{-1}| &= |q||r_1 - r_2||q^{-1}| = |r_1 - r_2|. \end{aligned}$$

The starred equality is the distributive law. So,  $T_q$  is an isometry of  $P$  which fixes the origin. ♠

### 3 The Homomorphism

The group  $SO(3)$  is the group of orientation preserving isometries of  $\mathbf{R}^3$  which fix the origin. Since we have identified  $P$  with  $\mathbf{R}^3$ , we can equally well think of  $SO(3)$  as the group of orientation preserving isometries of  $P$  which fix the origin.

**Lemma 3.1**  $T_q \in SO(3)$ .

**Proof:** The only thing left to prove that  $T_q$  is orientation preserving. Note that  $T_q$  is either orientation preserving or orientation reversing. Note also that, for  $q_1, q_2 \in SU(2)$ , the corresponding maps  $T_1$  and  $T_2$  are either both orientation preserving or both orientation reversing. Why? Because we can take a continuous path from  $q_1$  to  $q_2$  and the corresponding maps cannot suddenly switch from the one kind to the other.

Finally the map corresponding to  $1 \in SU(2)$  is the identity map, and therefore orientation preserving. Hence  $T_q$  is orientation preserving for all  $q \in SU(2)$ . ♠

Define  $\Psi : SU(2) \rightarrow SO(3)$  by the rule

$$\Psi(q) = T_q. \tag{8}$$

**Lemma 3.2**  $\Psi$  is a homomorphism.

**Proof:**

$$T_{qr}(p) = (qr)p(qr)^{-1} = q(rpr^{-1})q^{-1} = T_q(T_r(p)).$$

Since this works for all  $p \in P$ , we have

$$\Psi(qr) = T_{qr} = T_q \circ T_r = \Psi(q)\Psi(r).$$

This does it. ♠

**Lemma 3.3**  $\Psi$  is surjective.

**Proof:** Let  $H$  denote the subgroup of  $SU(2)$  consisting of elements of the form  $a + bi$ . The image  $\Psi(H)$  is a subgroup of  $SO(3)$  which fixes the pure quaternion  $ri$ . That is,  $\Psi(H)$  consists of rotations which fix the  $x$ -axis. As the coefficients  $a$  and  $b$  vary, with  $a = \cos(\theta)$  and  $b = \sin(\theta)$ , we produce all such rotations. In short  $\Psi(SU(2))$  contains all rotations which fix the  $x$ -axis.

By symmetry,  $\Psi(SU(2))$  also contains all the rotations which fix the  $y$ -axis, and all the rotations which fix the  $z$ -axis. But  $SO(3)$  is clearly generated by all these rotations. ♠

**Lemma 3.4**  $\Psi$  is 2-to-1.

**Proof:** Since  $\Psi$  is a homomorphism, it suffices to prove that  $\text{kernel}(\Psi)$  has order 1. The elements 1 and  $-1$  are certainly in the kernel, so we just have to see that these are the only elements in the kernel. Suppose that  $q$  lies in the kernel. Then  $T_q$  is the identity map. This means that  $qp = pq$  for all pure quaternions  $p$ .

In particular  $qi = iq$ . Letting  $q$  be as in Equation 1, we compute

$$qi = ai - b - ck + dj, \quad iq = ai - b + ck - dj.$$

Since these are equal, we must have  $c = d = 0$ . Similarly,  $qj = jq$  forces  $b = 0$ . Hence  $q \in \mathbf{R}$ . But  $SU(2) \cap \mathbf{R} = \{1, -1\}$ . Hence  $q = \pm 1$ . ♠

Even though we are done with the proof, there is a bit more to say. The groups  $SU(2)$  and  $SO(3)$  are also manifolds. Or, if you prefer, they are metric spaces. The map  $\Psi$  is continuous with respect to the relevant metrics. This is pretty easy to prove. The point is that the formulas for  $T_q$ , considered as a matrix, depend continuously on  $q$ .

If you know some topology, you'll appreciate the statement that  $\Psi$  is also a covering map. That's why  $\Psi$  is called the *spin cover*. The word *spin* comes from particle physics. The additional bit of information recorded by a quaternion is called its spin.