

Multiplication and the Fast Fourier Transform

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The purpose of these notes is to describe how to do multiplication quickly, using the fast Fourier transform. As usual, nothing in these notes is original to me.

1 The Discrete Fourier Transform

Let

$$\omega = \exp(2\pi i/n) \tag{1}$$

be the usual n th root of unity.

Let $\delta_{ab} = 1$ if $a = b$ and otherwise 0. We have

$$\sum_{c=0}^{n-1} \omega^{c(b-a)} = n\delta_{ab}. \tag{2}$$

An equivalent version of Equation 2 is that the following two matrices

$$M = \frac{1}{\sqrt{n}} \begin{bmatrix} 1 & 1 & 1 & \dots \\ 1 & \omega^{-1} & \omega^{-2} & \dots \\ 1 & \omega^{-2} & \omega^{-4} & \dots \\ \dots & & & \end{bmatrix} \tag{3}$$

$$M^{-1} = \frac{1}{\sqrt{n}} \begin{bmatrix} 1 & 1 & 1 & \dots \\ 1 & \omega^1 & \omega^2 & \dots \\ 1 & \omega^2 & \omega^4 & \dots \\ \dots & & & \end{bmatrix} \tag{4}$$

are inverses of each other.

The *discrete Fourier transform* is the linear transformation $\Phi : \mathbf{C}^n \rightarrow \mathbf{C}^n$ whose matrix is M . So, given $z = (z_1, \dots, z_n)$, we have $\Phi(z) = (Z_1, \dots, Z_n)$, where

$$Z_k = \frac{1}{\sqrt{n}} \sum_{j=0}^{n-1} z_j \omega^{-kj}. \quad (5)$$

Φ^{-1} has the same form except that $(-kj)$ is replaced by (kj) .

The map Φ is an isometry relative to the Hermitian inner product

$$\langle Z, W \rangle = \sum_{i=0}^{n-1} z_i \overline{w_i} \quad (6)$$

One can see this just by noting that, by Equation 2, the rows of M form an orthonormal basis. The same, of course, holds for Φ^{-1} .

2 The Fast Fourier Transform

The straightforward method of computing Φ on an element of \mathbf{C}^n takes $O(n^2)$ operations. However, there are algorithms for computing Φ in $O(n \log(n))$ steps. Here, I'll explain the Cooley-Tukey algorithm, which works when n is a power of 2. It seems that this algorithm was known to Gauss. Indeed, if one reads Gauss's proof that the regular 17-gon is constructible, one will see essentially the same idea in it.

Let's compute the Fourier transform of $z = (z_1, \dots, z_{2n})$. Let Φ_{2n} denote the Fourier transform relative to \mathbf{C}^{2n} and let Φ_n denote the Fourier transform relative to \mathbf{C}^n . Define

$$\omega_n = \exp(2\pi i/n); \quad \omega_{2n} = \exp(2\pi i/2n). \quad (7)$$

Let $[X]_k$ denote the k th coordinate of a vector X . We have

$$[\Phi_{2n}(z)]_k = \sum_{i=1}^{2n-1} z_i \omega_{2n}^{ik} = \sum_{i \text{ even}} z_i \omega_{2n}^{ki} + \sum_{i \text{ odd}} z_i \omega_{2n}^{ki}. \quad (8)$$

We define

$$E_k = [\Phi_n(Z_E)]_k, \quad O_k = [\Phi_n(Z_O)]_k, \quad (9)$$

Here Z_E and Z_O are the vectors made respectively from the even and odd components of Z . With this notation, Equation 8 can be written more succinctly as follows.

$$[\Phi_{2n}(Z)]_k = E_k + \omega_{2n}^k O_k. \quad (10)$$

Equation 10 holds for all $k = 0, \dots, 2n - 1$, but we only need compute E_k and O_k for $k = 0, \dots, n - 1$ because

$$E_{k+n} = E_k; \quad O_{k+n} = -O_k. \quad (11)$$

Suppose it takes $T(n)$ operations to compute the Fourier transform of a vector in \mathbf{C}^n . The trick above shows that we can compute the Fourier transform of a vector in \mathbf{C}^{2n} using $2T(n) + 8n$. Here is a breakdown of the computation.

- We can compute $\{O_k\}$ and $\{E_k\}$ for $k = 0, \dots, n - 1$ in $2T(n)$ steps.
- We can compute ω_{2n}^k for $k = 0, \dots, 2n - 1$ in $2n$ steps.
- It takes 3 more steps to compute each instance of Equation 10. So, this is a total of $6n$ additional steps.

We clearly have $T(2^0) \leq 8$. An easy induction argument shows

$$T(2^k) \leq 8 \times 2^k \times (k + 1) \quad (12)$$

This shows that, for $n = 2^k$, the Fourier transform of a vector in \mathbf{C}^n can be computed in $O(n \log(n))$ steps. It is worth mentioning that “step” here refers to operations that are more complicated than simple floating point operations. For instance, a typical step involves multiplying a complex number of size $\log(n)$ with an n th root of unity. An actual analysis of the number of floating point operations needed to compute the Fourier transform would depend on how efficiently these individual steps could be done.

3 The Convolution

Let $A = (a_0, \dots, a_{n-1})$ and $B = (b_0, \dots, b_{n-1})$ be vectors in \mathbf{C}^n . We define the simple operation

$$AB = (a_0b_0, \dots, a_{n-1}b_{n-1}). \quad (13)$$

We also define the more complicated operation $A*B$ as follows. We introduce the dummy variables W_0, \dots, W_{n-1} which formally behave like the roots of unity. That is $W_{i+n} = W_i$ and $W_iW_j = W_{i+j}$. We then define

$$\bar{A} = \sum_{i=0}^{n-1} a_i W_i; \quad \bar{B} = \sum_{i=0}^{n-1} b_i W_i \quad (14)$$

Technically, these sums belong to the ring $R = \mathbf{C}[W_0, \dots, W_{n-1}]/I$, where I is the ideal generated by the 2 relations. We then define $A * B = C$, where

$$C \cdot (W_0, \dots, W_{n-1}) = \bar{A} \times \bar{B}. \quad (15)$$

The (\times) symbol is just polynomial multiplication in R . The vector C is called the *convolution* of A and B . Here is an example which shows how the operation works.

Example: Suppose $n = 3$ and $A = (1, 2, 5)$ and $B = (8, 4, 7)$. We have

$$\bar{A} = 1W_0 + 2W_1 + 5W_2; \quad \bar{B} = 8W_0 + 4W_1 + 7W_2.$$

Then

$$\begin{aligned} \bar{A} \times \bar{B} &= (1W_0 + 2W_1 + 5W_2) \times (8W_0 + 4W_1 + 7W_2) = \\ &W_0(1 \cdot 8 + 2 \cdot 4 + 5 \cdot 7) + W_1(1 \cdot 4 + 2 \cdot 8 + 5 \cdot 7) + W_2(1 \cdot 7 + 2 \cdot 4 + 5 \cdot 8) = \\ &44W_0 + 55W_1 + 55W_2 = (44, 55, 55) \cdot (W_0, W_1, W_2). \end{aligned}$$

Hence $A * B = (44, 55, 55)$.

The two operations we just defined are related by the following equations.

$$\Phi(A)\Phi(B) = \Phi(A * B). \quad (16)$$

$$\Phi^{-1}(A)\Phi^{-1}(B) = \Phi^{-1}(A * B). \quad (17)$$

$$\Phi(A) * \Phi(B) = \Phi(AB). \quad (18)$$

$$\Phi^{-1}(A) * \Phi^{-1}(B) = \Phi^{-1}(AB). \quad (19)$$

These formulas say, in short, that the Fourier transform converts back and forth between the two kinds of products we have defined.

Lemma 3.1 *Equations 16 and 19 are equivalent.*

Proof: Choose A' and B' so that $\Phi(A') = A$ and $\Phi(B') = B$. By Equation 16,

$$AB = \Phi(A')\Phi(B') = \Phi(A' * B').$$

Now apply Φ^{-1} to both sides. We get

$$\Phi^{-1}(AB) = A' * B' = \Phi^{-1}(A) * \Phi^{-1}(B).$$

Hence Equation 16 implies Equation 19. Reversing the steps, we see that Equation 19 implies Equation 16. ♠

Similarly, Equations 17 and 18 are equivalent. We will prove Equation 18. Equation 19 has essentially the same proof.

Lemma 3.2 *Equation 18 is true.*

Proof: Let $\langle A, B \rangle_1$ denote the left hand side of Equation 18 and let $\langle A, B \rangle_2$ denote the right hand side. We want to show that these two operations are equal. Note that both operations are symmetric and bilinear. That is,

$$\langle A, B \rangle = \langle B, A \rangle; \quad \langle A, B_1 + B_2 \rangle = \langle A, B_1 \rangle + \langle A, B_2 \rangle.$$

For this reason, it suffices to check Equation 18 on pairs of basis elements. We choose the standard basis.

Let $A = e_a$ and $B = e_b$. We compute

$$\Phi(A) = \frac{1}{\sqrt{n}}(1, \omega^{-a}, \omega^{-2a}, \dots); \quad \Phi(B) = \frac{1}{\sqrt{n}}(1, \omega^{-b}, \omega^{-2b}, \dots).$$

The d th coefficient C_d of $\Phi(A) * \Phi(B)$ is obtained by adding up the products of all the coefficients whose indices sum to d . This gives us

$$C_d = \frac{1}{n} \sum_{c=0}^{n-1} \omega^{-ca} \omega^{cb-db} = \frac{1}{n} \omega^{-db} \sum_{c=0}^{n-1} \omega^{c(b-a)}. \quad (20)$$

Suppose first that $a \neq b$. Then $AB = (0, \dots, 0)$ and $\Phi(AB) = 0$. Equations 20 and 2 say that $C_d = 0$ for all d . Hence, Equation 18 holds when $a \neq b$.

When $a = b$ we have $AB = A$. In this case, Equations 20 and 2 say that $C_d = \omega^{-da}$. But then $C = \Phi(AB)$, as claimed. ♠

4 A Multiplication Algorithm

We choose two integers M and N and write them (as usual) in base 10:

$$M = \sum_{i=0}^k a_i 10^i; \quad N = \sum_{i=1}^k b_i 10^i. \quad (21)$$

We take k the same in both cases, but allow the possibility that some of the last coefficients are 0. The product is given by

$$MN = \sum_{h=0}^{2k} \left(\sum_{i+j=h} a_i b_j \right) 10^h. \quad (22)$$

The coefficient of 10^h might be larger than 9, and so we would need to perform “carrying” to get the true base-10 expansion of MN .

Equation 22 looks quite a bit like convolution. To make the analogy formal, choose some $n > 2k$ and associate the sequences

$$A = (a_1, \dots, a_k, 0, \dots, 0), \quad B = (b_1, \dots, b_k, 0, \dots, 0) \in \mathbf{C}^n$$

to M and N respectively. We then let $C = A * B = (c_1, \dots, c_n)$. We have

$$MN = \sum_{i=1}^n c_i 10^i \quad (23)$$

It is important to take $n > 2k$ to keep the terms from wrapping around. From Equation 16, we have

$$C = \Phi^{-1}(\Phi(A)\Phi(B)) \quad (24)$$

If we take n to be a power of 2, we can use the fast Fourier transform. This makes the method work much faster than ordinary multiplication.